

# NETWORK MANAGEMENT ARCHITECTURES AND SYSTEMS

## HISTORY, STATUS AND FUTURE

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## ABOUT ME

**Associate Professor University of Twente**

**Design and Analysis of Communication Systems**

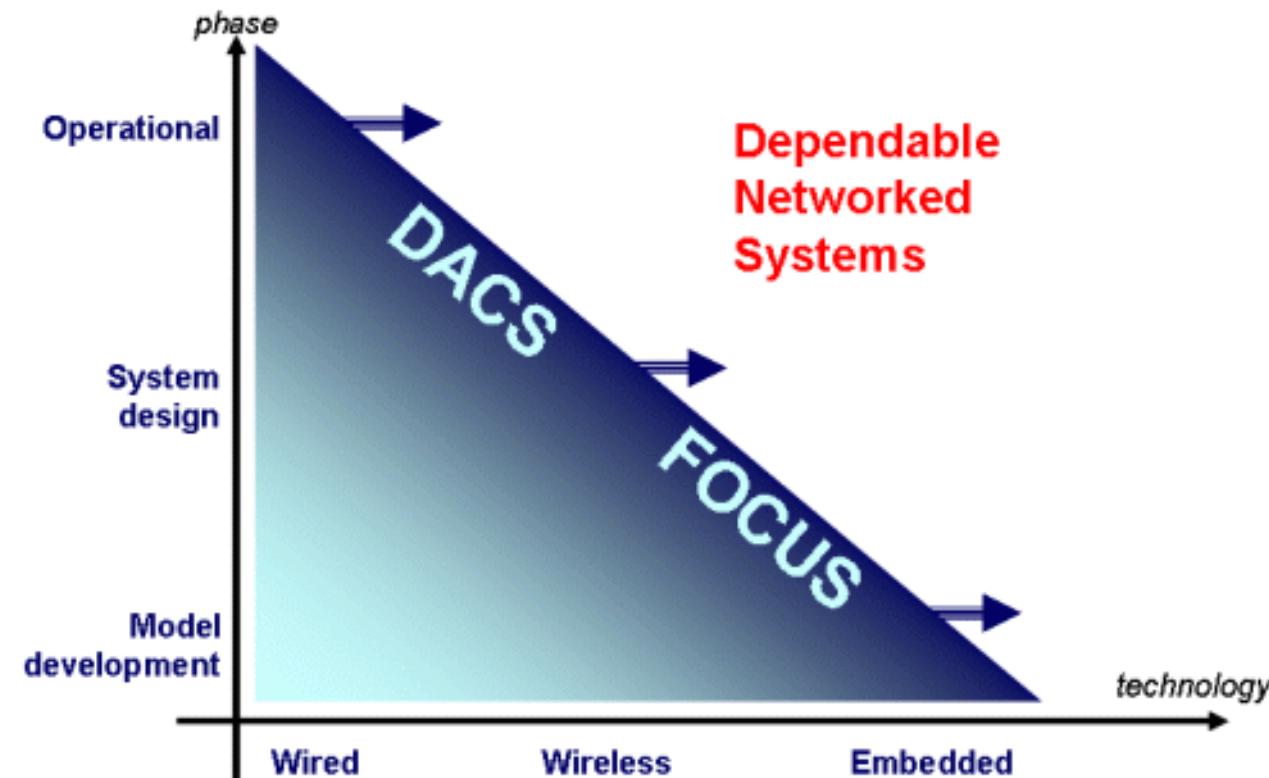
**Interest: network management, measurements, security**

**EMANICS Research leader**

**IFIP WG 6.6 chair**

**Various journals, OCs etc.**

## ABOUT DACS



## ABOUT EMANICS

**European Sixth Framework Network of Excellence**  
**FP6-2004-IST-026854-NoE**  
**1 January 2006 -> 31 December 2009**

**Management of the Internet and Complex Services**

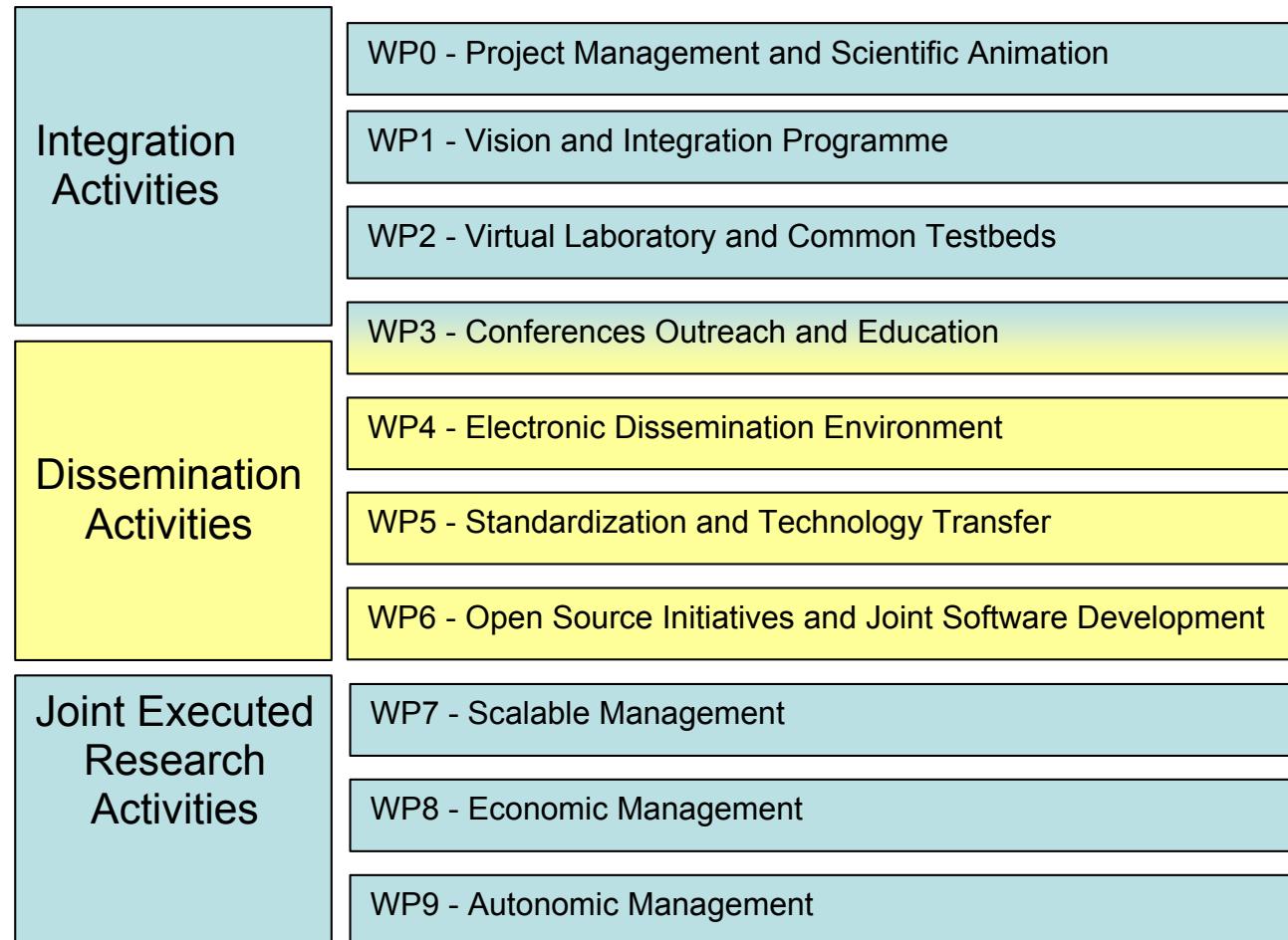
### **EMANICS themes:**

- Management Foundations
- Management Technologies
- Management Applications

## EMANICS MEMBERS

Caisse des Dépôts et Consignations  
Institut National de Recherche en Informatique et Automatique  
University of Twente  
Imperial College  
International University Bremen  
KTH, Royal Institute of Technology  
Oslo University College  
Universitat Politecnica de Catalunya  
University of Federal Armed Forces Munich  
Institute of Bioorganic Chemistry PAS – Poznan  
Supercomputing and Networking Center  
University of Zürich  
Ludwig-Maximilian University Munich  
University of Surrey -> University College London

# EMANICS STRUCTURE



## OVERVIEW OF TODAY

**SNMP STATUS**  
30 MINUTES

**HOW IS SNMP BEING USED IN PRACTICE**  
30 MINUTES

**WHAT ARE THE PROBLEMS OF SNMP**  
15 MINUTES

**OVERVIEW OF NETCONF**  
15 MINUTES

**WEB SERVICES FOR MANAGEMENT**  
60 MINUTES

**KEY CHALLENGES IN  
NETWORK MANAGEMENT RESEARCH**  
60 MINUTES

## **REFERENCES**

- Schönwälter, J. and Pras, A. and Harvan, M. and Schippers, J. and van de Meent, R. SNMP Traffic Analysis: Approaches, Tools, and First Results In: Proceedings of the Tenth International Symposium on Integrated Network Management, 21-25 May 2007, Munich, Germany. pp. 324-332 IEEE Computer Society Press. ISBN 1-4244-0799-0, 2007
- Schönwälter, J. and Pras, A. and Martin-Flatin, J.P. On the future of Internet Management Technologies IEEE Communications Magazine, 41 (10). pp. 90-97. ISSN 0163-6804, 2003
- Pras, A. and Schönwälter, J. and Burgess, M. and Festor, O. and Martinez Perez, G. and Stadler, R. and Stiller, B. Key Research Challenges in Network Management IEEE communications magazine, 45 (10). pp. 104-110. ISSN 0163-6804, 2007
- Pras, A. and Martin-Flatin, J.P. What Can Web Services Bring To Integrated Management? In: Handbook of Network and System Administration. Elsevier, Amsterdam. ISBN 978-0-444-52198-9, 2007

- Pras, A. and Drevers, T. and van de Meent, R. and Quartel, D.A.C.  
Comparing the Performance of SNMP and Web Services-Based Management  
IEEE transactions on network and service management, 1 (2). pp. 72-82  
ISSN 1932-4537, 2004
- Schönwälde, J  
RFC3535: Overview of the 2002 IAB Network Management Workshop  
May 2003

## **BACKGROUND MATERIAL**

- PODCAST / REAL MEDIA PRESENTATIONS  
<http://www.simpleweb.org/tutorials/video/>

- SLIDES

- <http://www.simpleweb.org/tutorials/slides.html>

- EXERCISES

- <http://www.simpleweb.org/tutorials/exercises.html>

# SNMP STATUS

## OVERVIEW MANAGEMENT STANDARDS

- CMIP-CMIS

## HISTORY

- GENERAL MANAGEMENT PROTOCOLS
  - SNMP - OVERALL
  - SNMP - RECENT HISTORY

## RFCs AND STANDARDS

## SNMP PROTOCOL OPERATIONS

## OTHERS

- JMX
- TM FORUM
- OASIS
- IEEE
- ...

# OVERVIEW MANAGEMENT STANDARDS

## ISO

- CMIP-CMIS

## IETF

- SNMP (V1-3), SMI (V1-2), MIB Modules
  - SYSLOG
  - NETCONF

## ITU-T

- TMN

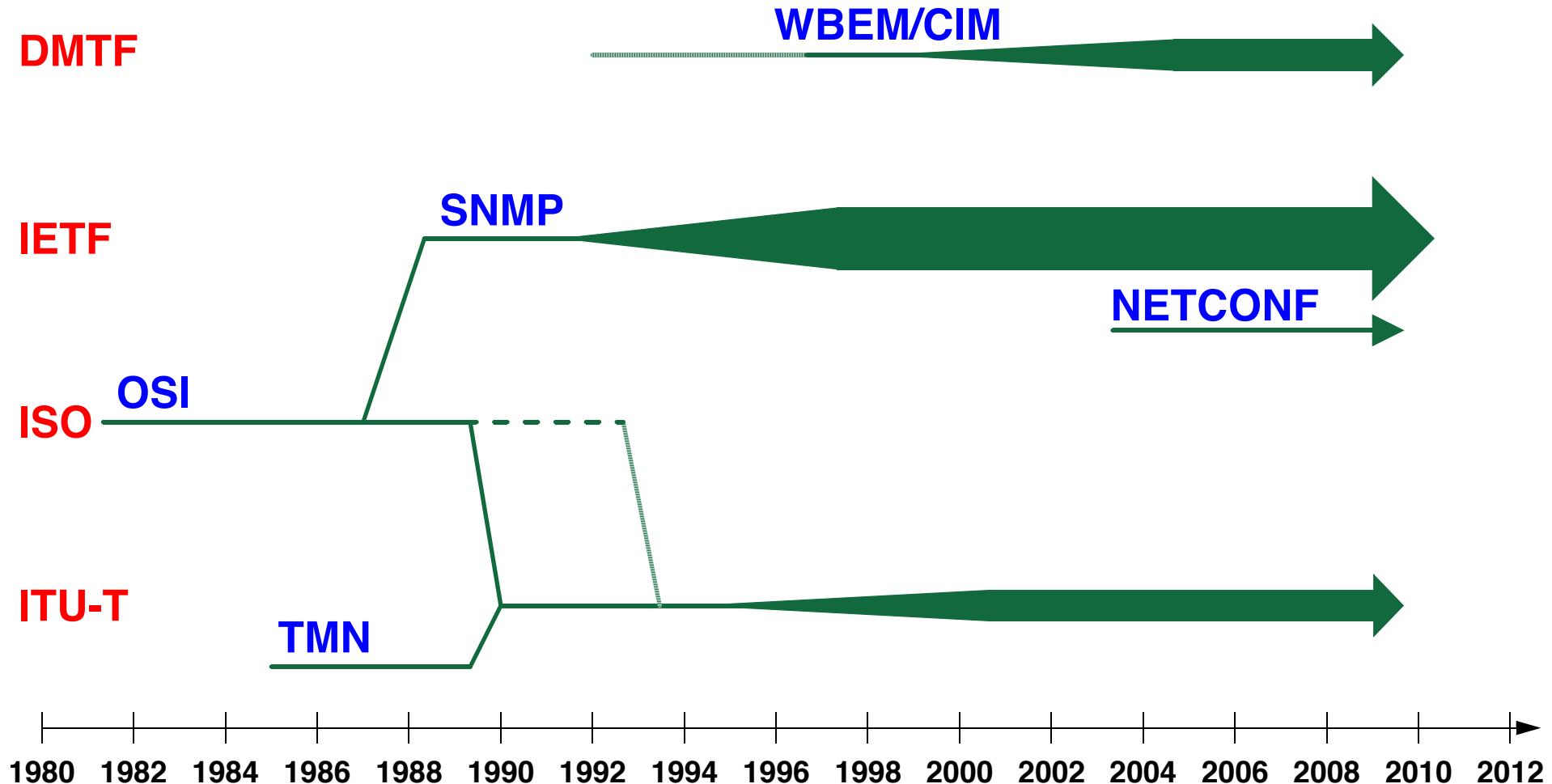
## DMTF

- WBEM/CIM

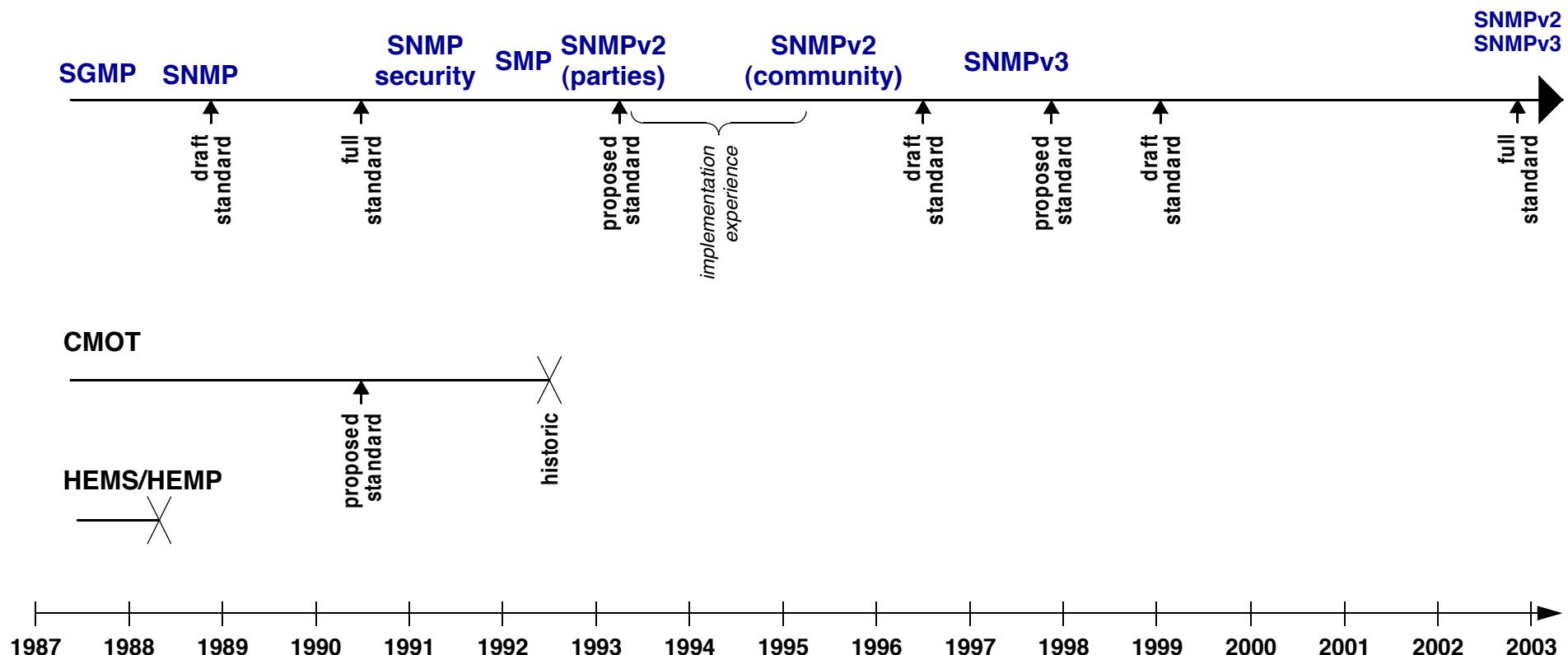
## OTHERS

- JMX
- TM FORUM
- OASIS
- IEEE
- ...

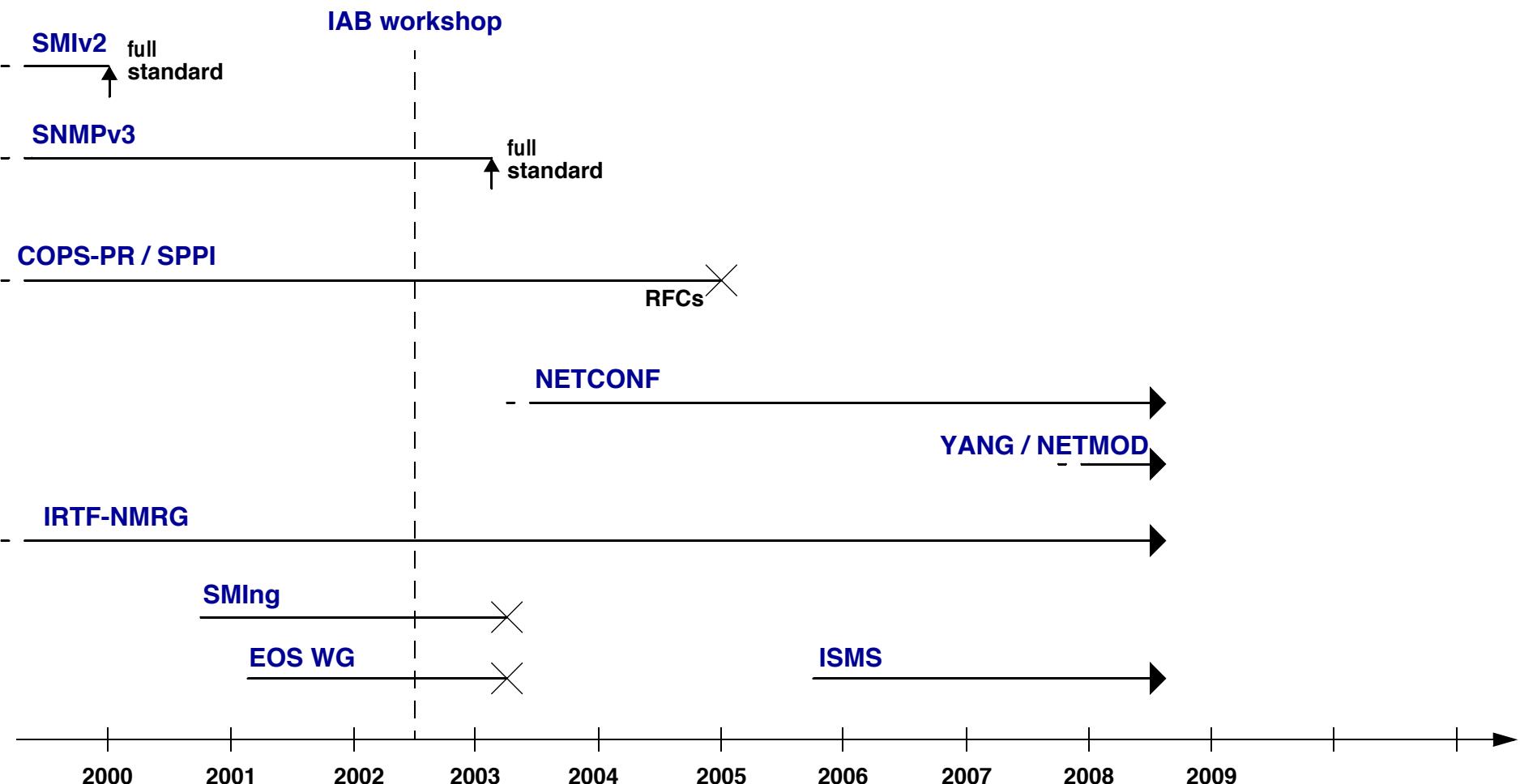
# HISTORY MANAGEMENT STANDARDS



# SNMP HISTORY - OVERVIEW



# SNMP HISTORY - RECENT



# STANDARDS

## SMI

- STRUCTURE OF MANAGEMENT INFORMATION
  - SMIv1: RFC 1155 (STANDARD)
  - SMIv2: RFC 2578 (STANDARD)

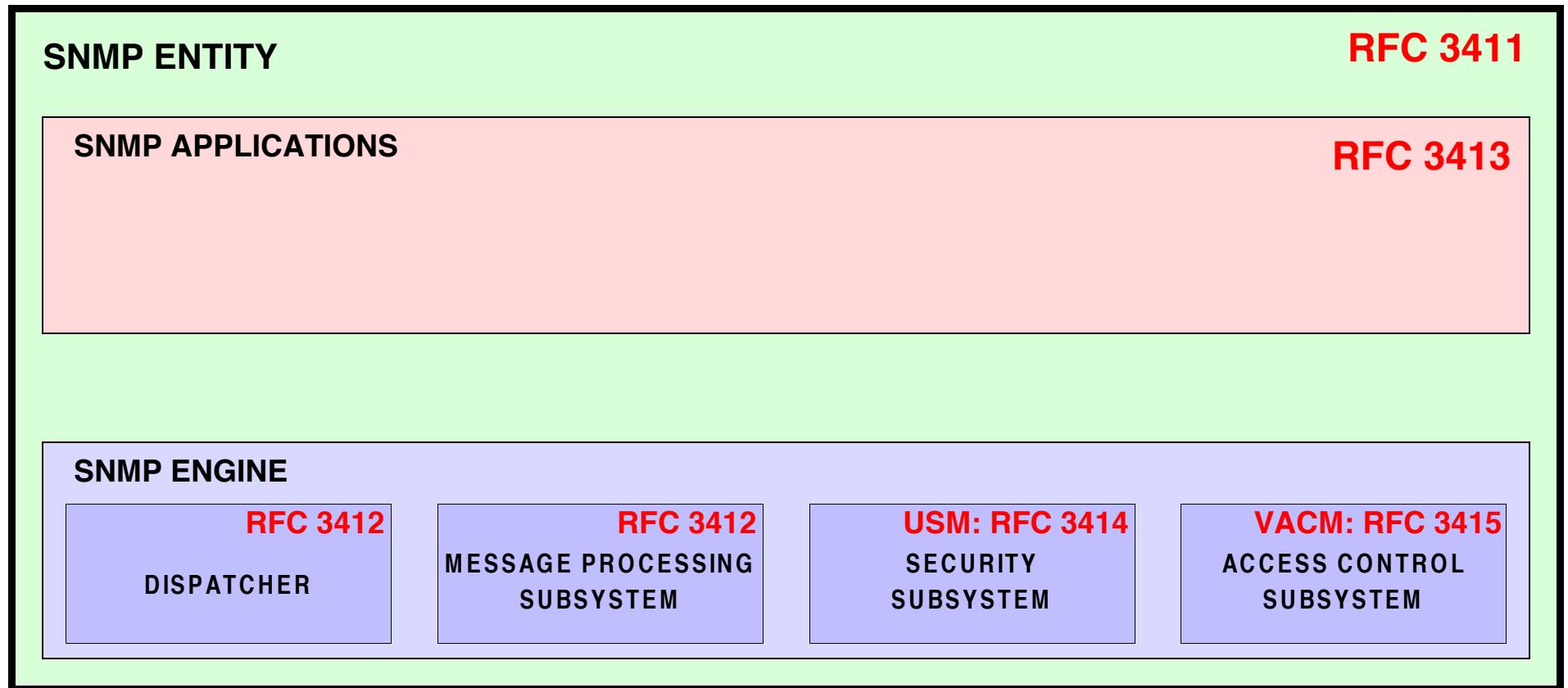
## SNMP

- SNMPv1: RFC 1157 (HISTORIC)
- SNMPv2C: RFC 1901, 1909, 1910 (HISTORIC)
- SNMPv3: RFC 3411-3416 (STANDARD)

## MIBs

- HUNDREDS OF MIB MODULE DEFINITIONS
  - MOST ARE PROPOSED STANDARD
  - SOME ARE DRAFT STANDARD
  - A FEW ARE STANDARD

# SNMP STANDARDS



## SNMP STANDARDS - CONTINUED

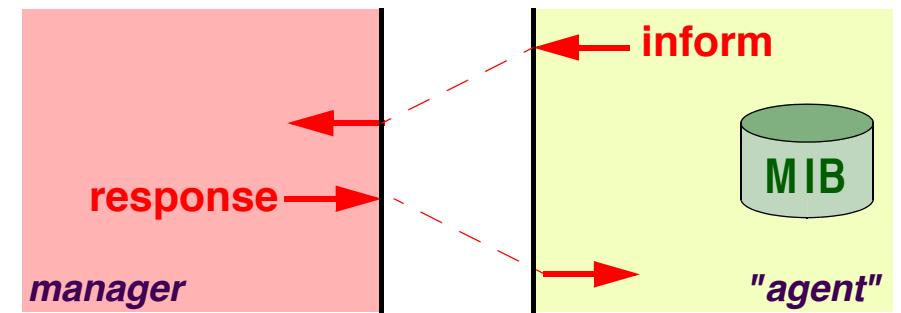
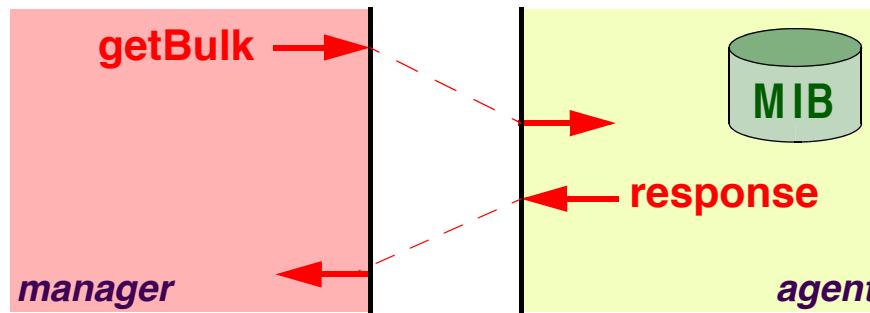
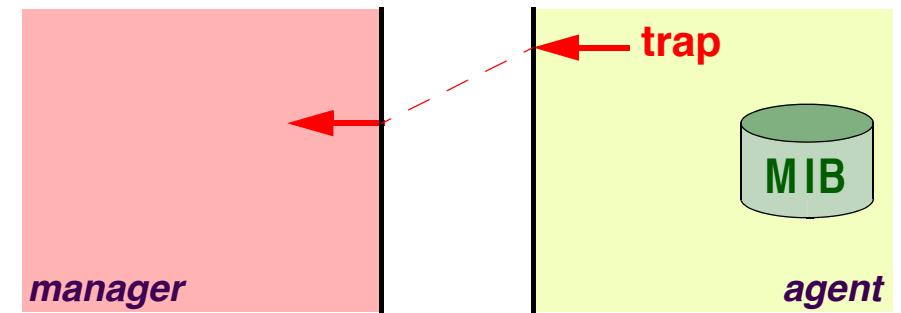
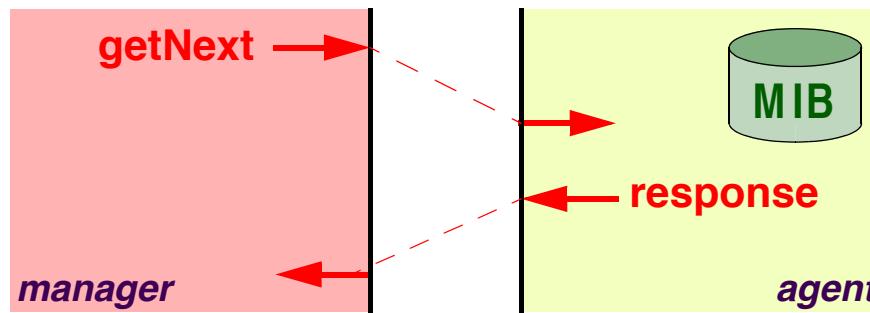
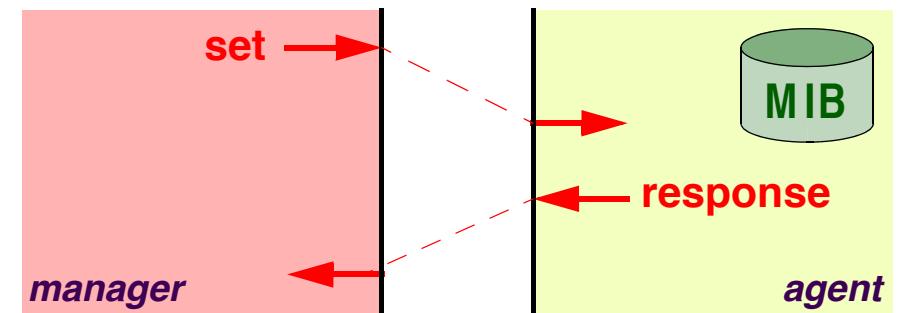
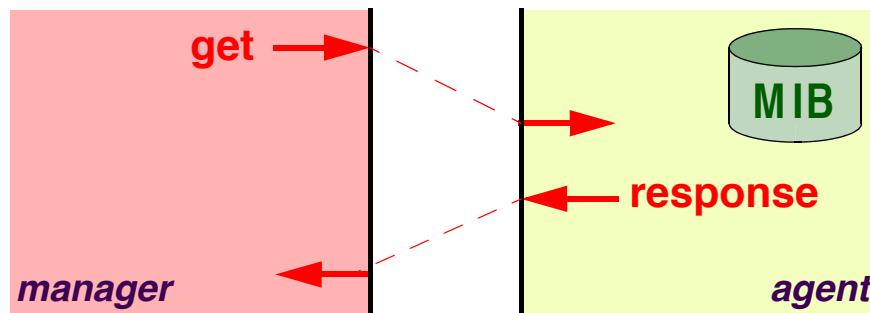
### RFC 3416:

- VERSION 2 OF THE SNMP PROTOCOL OPERATIONS
  - FULL STANDARD

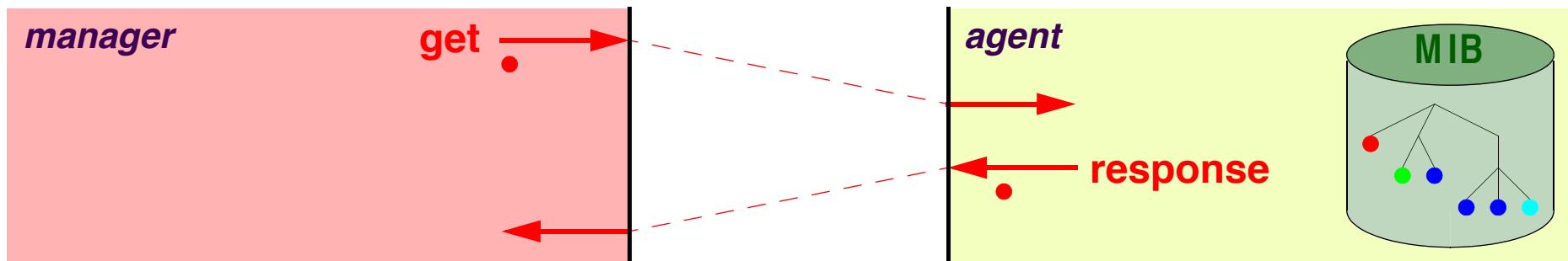
### RFC 4789:

- SNMP TRANSPORT MAPPINGS
  - FULL STANDARD

# SNMP PROTOCOL OPERATIONS



## GET



**SIMILAR TO SNMPv1, EXCEPT FOR “EXCEPTIONS”**

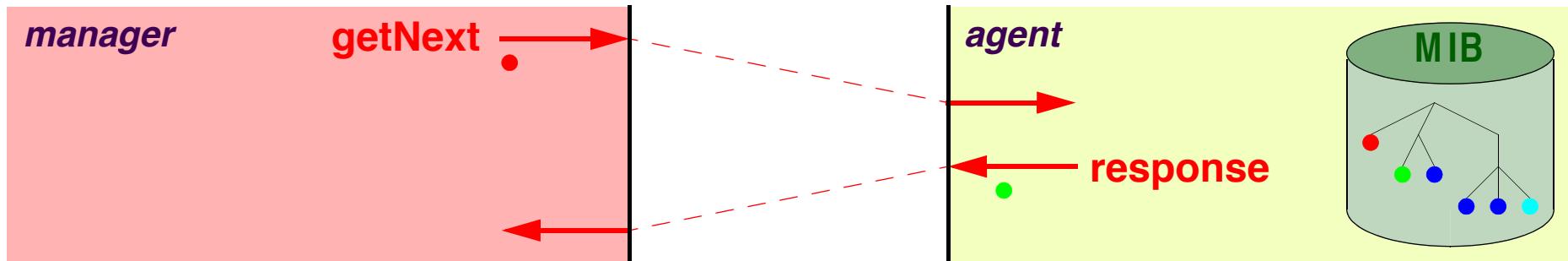
**POSSIBLE EXCEPTIONS:**

- **noSuchObject**
- **noSuchInstance**

**EXCEPTIONS ARE CODED WITHIN THE VARBINDS**

**EXCEPTIONS DO NOT RAISE ERROR STATUS AND INDEX**

## GET-NEXT

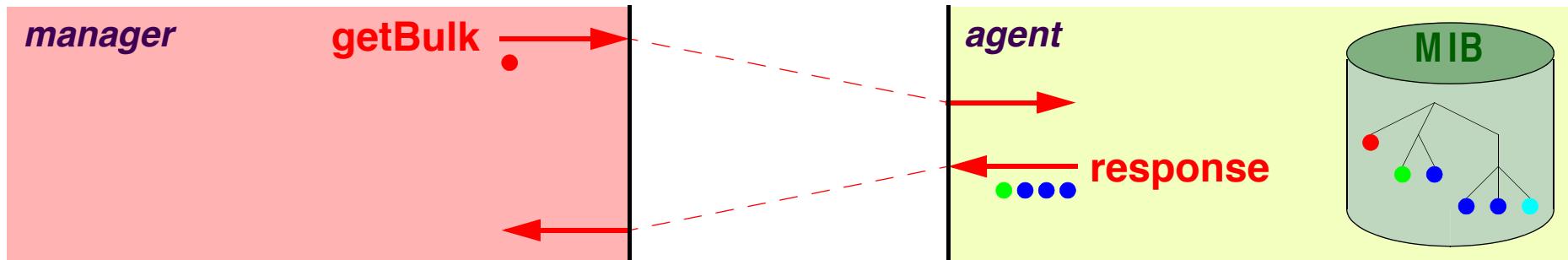


**SIMILAR TO SNMPv1, EXCEPT FOR “EXCEPTIONS”**

**POSSIBLE EXCEPTIONS:**

- **endOfMibView**

## GET-BULK



NEW IN SNMPv2

TO RETRIEVE A LARGE NUMBER OF VARBINDS

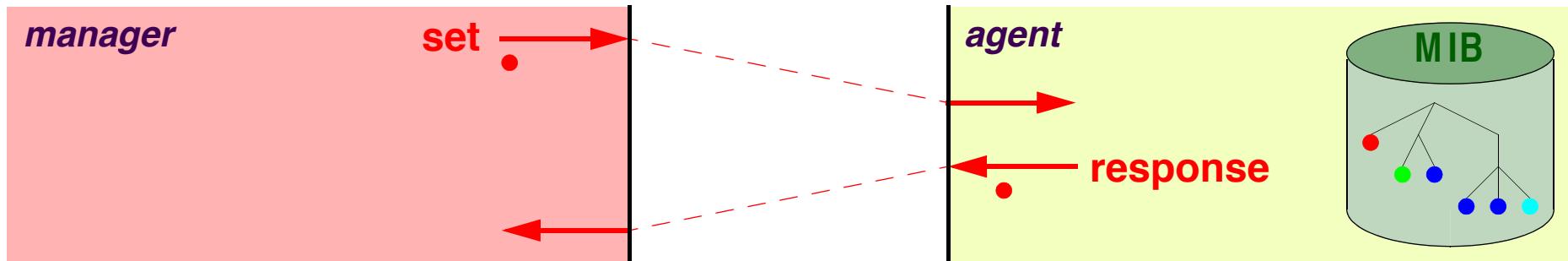
IMPROVES PERFORMANCE!

## GET-BULK

**getBulk REQUEST HAS TWO ADDITIONAL PARAMETERS:**

- **non-repeaters**
  - **max-repetitions**
- 
- THE FIRST N ELEMENTS (**non-repeaters**) OF THE VARBIND LIST ARE TREATED AS IF THE OPERATION WAS A NORMAL **getnext** OPERATION
  - THE NEXT ELEMENTS OF THE VARBIND LIST ARE TREATED AS IF THE OPERATION CONSISTED OF A NUMBER (**max-repetitions**) OF REPEATED **getnext** OPERATIONS

## SET



SIMILAR TO SNMPv1

CONCEPTUAL TWO PHASE COMMIT:

- PHASE 1: PERFORM VARIOUS CHECKS
- PHASE 2: PERFORM THE ACTUAL SET

MANY NEW ERROR CODES ARE DEFINED

## NEW ERROR CODES FOR SETS

### **SNMPv1**

#### ***PHASE 1:***

badValue  
badValue  
badValue  
badValue  
badValue  
noSuchName  
noSuchName  
noSuchName  
noSuchName  
genErr  
genErr

### **SNMPv2**

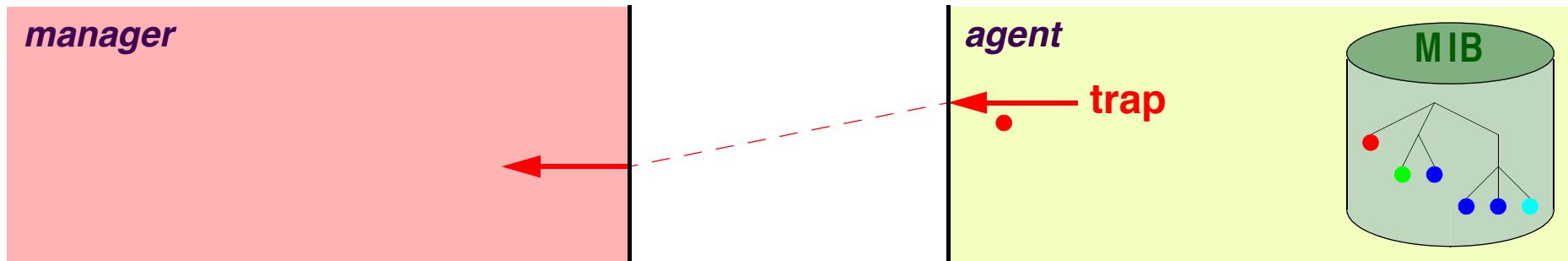
wrongValue  
wrongEncoding  
wrongType  
wrongLength  
inconsistentValue  
noAccess  
notWritable  
noCreation  
inconsistentName  
resourceUnavailable  
genErr

#### ***PHASE 2:***

genErr  
genErr

CommitFailed  
undoFailed

# TRAP



## **SNMPv1:**

- COLD START
- WARM START
- LINK DOWN
  - LINK UP
- AUTHENTICATION FAILURE
- EGP NEIGHBOR LOSS

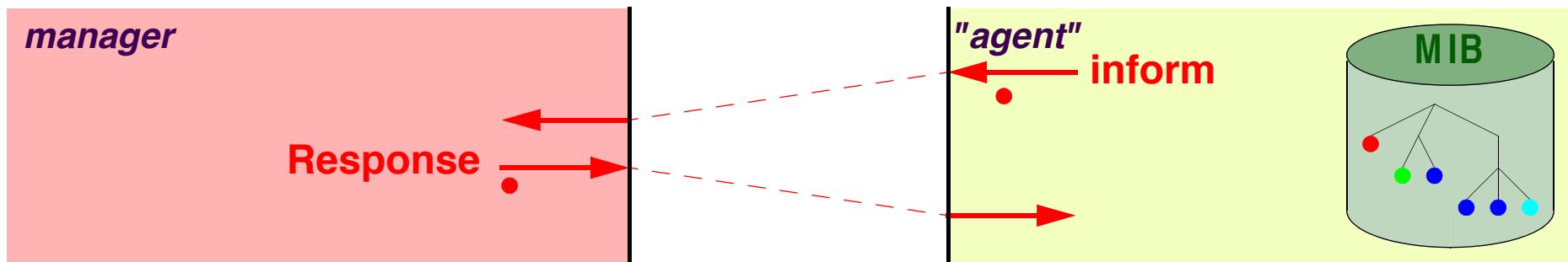
## **SNMPv2:**

- MIBs MAY NOW INCLUDE NOTIFICATION TYPE MACROS
  - FIRST TWO VARBINDS: `sysUptime` AND `snmpTrapOID`
    - USES SAME FORMAT AS OTHER PDUs

## EXAMPLE OF NOTIFICATION TYPE MACRO

```
linkUp      NOTIFICATION-TYPE
OBJECTS     {ifIndex}
STATUS      current
DESCRIPTION "A linkUp trap signifies that the entity
             has detected that the ifOperStatus
             object has changed to Up"
 ::= {snmpTraps 4}
```

## INFORM



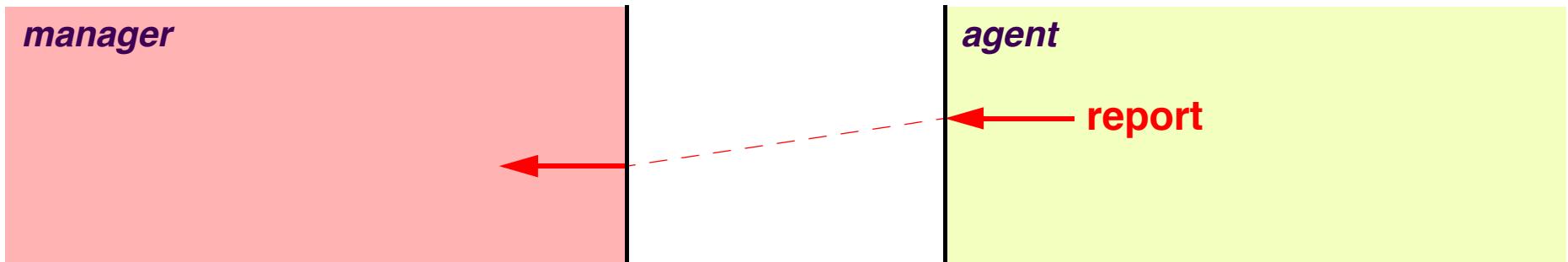
## CONFIRMED TRAP

ORIGINALLY TO INFORM A HIGHER LEVEL MANAGER

SAME FORMAT AS TRAP PDU

POSSIBLE ERROR: **tooBig**

## REPORT



**NEW PDU TO SIGNAL PROTOCOL EXCEPTIONS / ERRORS**

**NO SEMANTICS DEFINED IN SNMPv2**

## **SNMP - SUMMARY**

### **COMPARED TO SNMPv1, IMPROVED COMMUNICATION MODEL**

- GET-BULK PDU
- ADDITIONAL ERROR CODES FOR SETS
- INFORMS (CONFIRMED TRAPS)

### **SECURITY**

- SNMPv1 & v2: COMMUNITY BASED (HISTORIC)
  - SNMPv3: USER BASED
- NONE, AUTHENTICATION, PRIVACY

### **MANAGER-AGENT MODEL**

- MANAGEMENT HIERARCHIES ARE POSSIBLE (DISMAN)

# SNMP PROBLEMS

**OVERVIEW:**

**20 PROBLEMS IDENTIFIED AT THE IAB WORKSHOP**

**THREE FUNDAMENTAL PROBLEMS**

**EXAMPLE**

- CREATING A NEW TABLE ROW

**CAN PROBLEMS BE FIXED?**

- COPS-PR

## 20 PROBLEMS IDENTIFIED AT IAB WORKSHOP - 1

### RFC 3535

#### **IMPOSSIBLE TO RETRIEVE COMPLETE CONFIGURATIONS**

- IMPOSSIBLE TO COMPARE TO PREVIOUS CONFIGURATIONS
  - IMPOSSIBLE TO CHECK FOR CONSISTENCY
  - USUALLY INCOMPLETE COVERAGE VIA SNMP
- NO DIFFERENTIATION BETWEEN CONFIGURATION AND STATE DATA

#### **QUALITY OF SNMP IMPLEMENTATIONS SOMETIMES POOR**

- DATA NOT ALWAYS CORRECT
- SOMETIMES CRASHES

#### **MIB IMPLEMENTATIONS APPEAR TOO LATE**

- OPERATORS HAVE TO RELY ON CLI

#### **OPERATORS VIEW SNMP INTERFACES TOO LOW LEVEL**

- TIME CONSUMING AND INCONVENIENT

## 20 PROBLEMS IDENTIFIED AT IAB WORKSHOP - 2

### **LEXICOGRAPHIC ORDERING SOMETIMES ARTIFICIAL**

- RUNTIME OVERHEAD
- IMPLEMENTATION COSTS

### **POOR PERFORMANCE OF BULK TRANSFERS**

- EXAMPLE: ROUTING TABLES

### **POOR PERFORMANCE OF CERTAIN QUERIES**

- IN CASES DESIGNERS DID NOT ANTICIPATE SUCH QUERIES
- EXAMPLE: WHICH OUTGOING INTERFACE IS USED FOR DESTINATION X?

### **SNMP CREDENTIALS AND KEY MANAGEMENT COMPLEX**

- NOT INTEGRATED WITH EXISTING APPROACHES

### **SMI**

- HARD TO DEAL / NOT VERY PRACTICAL

### **MIB MODULES OVER-ENGINEERED**

- TOO MANY VARIABLES

## 20 PROBLEMS IDENTIFIED AT IAB WORKSHOP - 3

### **TRAPS NOT VERY USEFUL**

- SUBSEQUENT GETS STILL NEEDED
  - SYSLOG MORE USEFUL

### **SNMP INSTRUMENTATION HARD TO IMPLEMENT**

- ESPECIALLY WITH TABLE INDEXING / INTERRELATIONSHIPS

### **MIB MODULES LACK DESCRIPTION OF POSSIBLE USAGE**

- LIST OF INGREDIENTS, WITHOUT RECIPE

### **NO STRUCTURED TYPES / OBJECT METHODS**

- COMPLEX MIB MODULE DESIGN AND IMPLEMENTATION

### **LACK OF QUERY AND AGGREGATION CAPABILITIES**

- NO DATA REDUCTION
- EFFICIENCY AND SCALABILITY PROBLEMS

### **SNMP PROTOCOL AND AGENT SIMPLICITY**

- COMPLEXITY IS LEFT TO THE MANAGER

## **20 PROBLEMS IDENTIFIED AT IAB WORKSHOP - 4**

### **SEMANTIC MISMATCH**

- MIB IS LOW-LEVEL, DATA ORIENTED
- MANAGERS THINK TASK ORIENTED
- BRIDGING THE GAP IS POSSIBLE, BUT HARD

### **NOT WELL SUITED FOR COMPLEX DEVICES**

- SNMP WORKS WELL FOR SMALL DEVICES

### **NO INCENTIVE FOR VENDORS TO IMPLEMENT SNMP MIBS**

- CLI GETS PRECEDENCE
- NOT ALL CLI COMMANDS ARE AVAILABLE VIA MIB MODULES
- UNDERMINES THIRD PARTY STANDARD SOLUTIONS

### **STANDARDS FREEZE DEVELOPMENT**

- RAPID FEATURE DEVELOPMENT NOT POSSIBLE

## FUNDAMENTAL PROBLEM - 1

*IF EVERYTHING FAILS, MANAGEMENT SHOULD STILL FUNCTION*

**NO USE OF EXISTING SECURITY MECHANISMS**

- CREDENTIAL AND KEY MAINTENANCE IS HARD

## FUNDAMENTAL PROBLEM - 2

### *USE OF UDP*

#### **MESSAGES ARE LIMITED IN SIZE**

- OBJECTS ARE THEREFORE SMALL (SCALARS)
- GRANULARITY LEVEL TOO LOW FOR CONFIGURATION MANAGEMENT
  - NO COMPLEX DATA STRUCTURES

#### **UNRELIABLE COMMUNICATION**

- RETRANSMISSION BY APPLICATION

## FUNDAMENTAL PROBLEM - 3

*MULTIPLE MANAGERS MAY OPERATE CONCURRENTLY*

**SYNCHRONIZATION IS HARD**

- RowStatus
- snmpSerialNo

# EXAMPLE

1) SELECT / CREATE INDEX

2) SET RowStatus OBJECT TO *createAndWait*

INDEX	COLUMN 1	COLUMN ...	COLUMN N	RowStatus

3) SET COLUMN FIELDS  
POSSIBLY INCLUDE IN EVERY SET PDU *snmpSerialNo*

4) SET RowStatus OBJECT TO *active*

IN CASE OF ERRORS  
RESTORING A PREVIOUS STATE MAY BE DIFFICULT

# **HOW TO FIX THE PROBLEMS**

## **EVOLUTIONARY**

### **IRTF**

- NETWORK MANAGEMENT RESEARCH GROUP (NMRG)
  - SNMP OVER TCP
  - EFFICIENT RETRIEVAL OF BULK DATA
  - IMPROVED SMI

### **IETF**

- EVOLUTION OF SNMP (EOS) WG
- SMI NEXT GENERATION (SMI<sub>ng</sub>) WG
- COMMON OPEN POLICY SERVICES PROTOCOL - POLICY PROVISIONING WG

## **REVOLUTIONARY**

### **IETF**

- #### **NETWORK CONFIGURATION (NETCONF) WG**
- XML BASED

## **RESEARCH COMMUNITY**

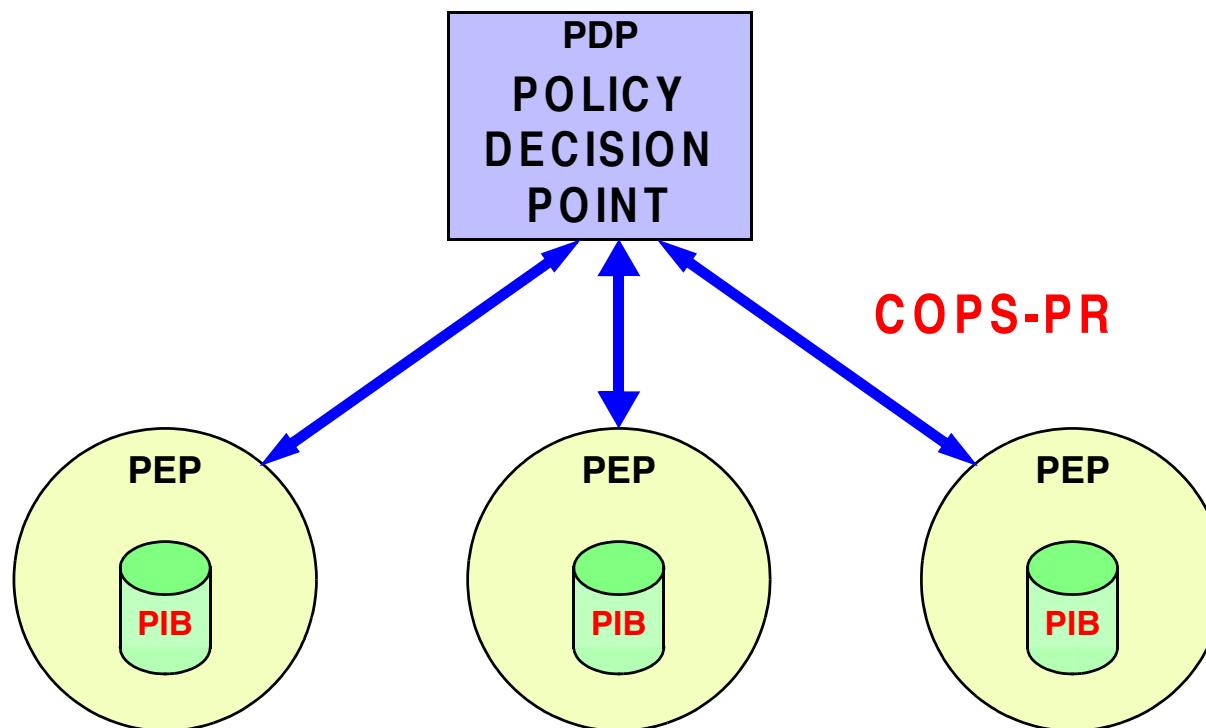
- WEB-SERVICES BASED

# COPS-PR

COMMON OPEN POLICY SERVICES PROTOCOL - POLICY PROVISIONING

POLICY INFORMATION BASE

STRUCTURE OF POLICY PROVISIONING INFORMATION  
SPPI



## **COPS-PR**

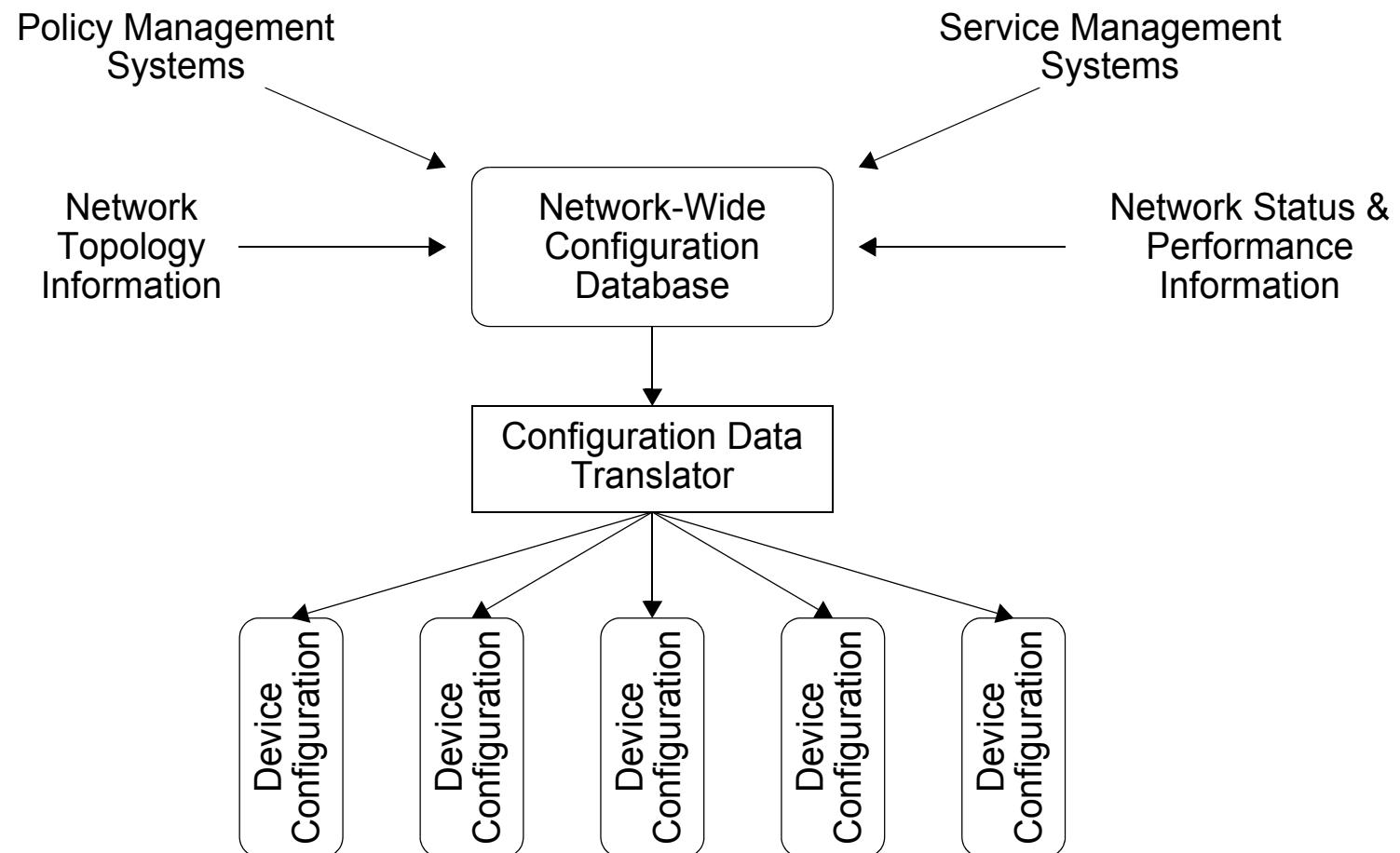
- INTENDED FOR CONFIGURATION MANAGEMENT
- TECHNOLOGY COMPARABLE TO SNMP
- OBJECTS HAVE HIGHER GRANULARITY (TABLE ROWS)
- SINGLE OPERATION TO ADD OR DELETE TABLE ROWS
- RELIABLE COMMUNICATION BETWEEN PDP AND PEP (BECAUSE OF TCP)
- EACH PEP IS CONNECTED TO SINGLE PDP

## NETCONF BACKGROUND

### IAB NETWORK MANAGEMENT WORKSHOP (JUNE 2002):

- SNMP IS USED FOR MONITORING
- SNMP IS HARDLY USED FOR CONFIGURATION MANAGEMENT
- OPERATORS DO NOT WANT TO CONFIGURE SMALL OBJECTS
- OPERATORS WANT TO OPERATE ON COMPLETE “CONFIGURATIONS”
- FOR CONFIGURATION MANAGEMENT, OPERATORS STILL RELY ON CLI
  - CLI SCRIPTS ARE HARD TO WRITE / MAINTAIN, HOWEVER
  - APPROACHES LIKE JUNOSCRIPT ARE MORE ATTRACTIVE

# OPERATOR'S CONFIGURATION MANAGEMENT MODEL



## JUNOSCRIPT API

INTRODUCED 2001

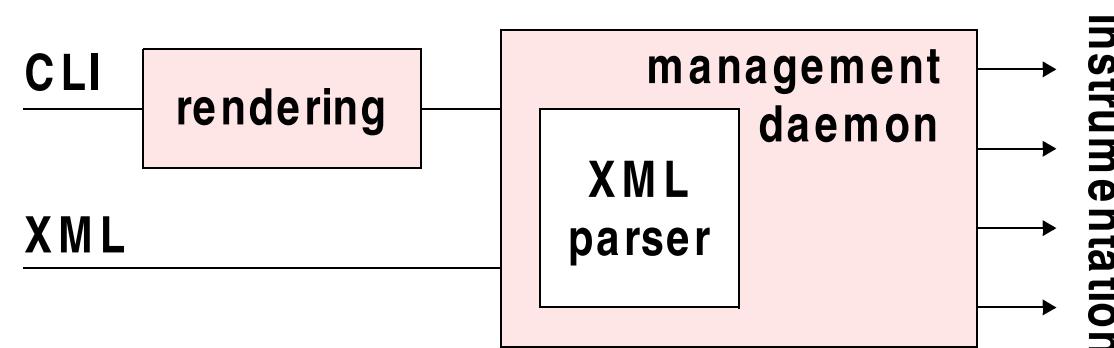
XML ENCODED RPC CALLS

RUNS OVER SSH OR TELNET

RESPONSES CAN BE FILTERED USING COMMON TOOLS LIKE XPATH

RESPONSES CAN BE DISPLAYED USING COMMON TOOLS LIKE XSLT / CCS

JUNIPER “INTEGRATED” CLI & XML INTERFACE



## JUNOSCRIPT RPC CALL - EXAMPLE

```
<rpc>
    <get-interface-information>
        <statistics/>
    </get-interface-information>
</rpc>

<rpc-reply>
    <interface-information>
        <InOctets>123456</InOctets>
        <InErrors>789</InErrors>
        <OutOctets>654321</OutOctets>
        <OutErrors>0</OutErrors>
    </interface-information>
</rpc-reply>
```

## NETCONF CHARTER

- SOLUTIONS FOR CONFIGURATION MANAGEMENT
  - PROGRAMMATIC INTERFACE
  - TEXTUAL DATA REPRESENTATION
  - BASED ON XML TECHNOLOGY
- INTEGRATES WITH EXISTING USER AUTHENTICATION METHODS
- INTEGRATES WITH EXISTING CONFIGURATION DATABASE SYSTEMS
- SUPPORTS NETWORK WIDE CONFIGURATION TRANSACTIONS
  - LOCKING IS MANDATORY
  - ROLL-BACK IS OPTIONAL
- INDEPENDENT OF A DATA DEFINITION LANGUAGE
  - AGREEMENT ON SUCH LANGUAGE MAY NOT HAVE BEEN EASY
  - 2007: YANG / 2008 NETMOD

# FEATURES

- OPERATES ON DOCUMENTS, INSTEAD OF OBJECTS  
**GRANULARITY LEVEL IS THEREFORE HIGH**
- OPERATIONS TO RETRIEVE AND PATCH CONFIGURATIONS
  - MULTIPLE CONFIGURATIONS MAY EXIST
  - SECURITY IS PROVIDED AT LOWER LAYERS
    - USE OF TCP / SSH
    - USE OF EXISTING SECURITY MECHANISMS

# NETCONF LAYERED MODEL

LAYERS	EXAMPLE
CONTENT	XML CONFIGURATION DATA
OPERATIONS	<get-config>, <edit-config>
RPC	<rpc>, <rpc-reply>
TRANSPORT	SSH*, HTTPS, BEEP

## **CONFIGURATION DATA:**

**<RUNNING> CONFIGURATION**

- IS MANDATORY**

**<STARTUP> CONFIGURATION**

**<CANDIDATE> CONFIGURATION**

## NETCONF OPERATIONS

- **GET-CONFIG(SOURCE, FILTER)**
- **EDIT-CONFIG(TARGET, OPTIONS, CONFIG)**
- **COPY-CONFIG(SOURCE, TARGET)**
- **DELETE-CONFIG(TARGET)**
  - **GET(FILTER)**
  - **VALIDATE(SOURCE)**
  - **LOCK(SOURCE)**
  - **UNLOCK(SOURCE)**
- **COMMIT(CONFIRMED, CONFIRMED-TIMEOUT)**

# WEB SERVICES FOR MANAGEMENT

**WHY WEB SERVICES?**

**WHAT ARE WEB SERVICES?**

**EXAMPLE & PERFORMANCE**

**TOOLS**

**CONCLUSIONS**

## **WHY WEB SERVICES?**

**EVOLUTION OF SNMP FAILED**

**NEW TECHNOLOGIES ARE NEEDED**

**WEB SERVICES MAY BECOME THE MOST IMPORTANT  
MIDDLEWARE TECHNOLOGY**

**WILL BECOME AVAILABLE ON ALL FUTURE PLATFORMS**

**WILL BE APPLIED FOR MANY KINDS OF APPLICATIONS**

**IMPLEMENTATION OF WS APPLICATIONS IS RELATIVELY SIMPLE**

**MANY SKILLED DEVELOPERS**

**MANY TOOLS**

**FUTURE MANAGEMENT EXPERTS  
CAN CONCENTRATE ON MANAGEMENT APPLICATIONS  
INSTEAD OF MANAGEMENT TECHNOLOGY**

# WHY WEB SERVICES?

## SOME FACTS

MANY PROGRAMMING LANGUAGES HAVE WS LIBRARIES

PART OF DEVELOPMENT PLATFORMS: .NET, SUN-ONE, JBUILDER

WS SUPPORT INCLUDED IN WINDOWS / OFFICE

CALLING A WS FROM EXCEL TAKES 4 LINES OF CODE

**COMPARE THIS TO SNMP!**

*THE KEY TO SUCCESS WILL BE EASE OF USE!*

# WHY WEB SERVICES?

THE HYPE

**IRTF-NMRG**  
Network Management Research Group

**OASIS**  
Web Services Distributed Management

**OGSI**  
Open Grid Services Infrastructure Working Group

**PARLAY GROUP**  
Parley-X

**MANY RESEARCH GROUPS**

# OVERVIEW

WHY WEB SERVICES?

***WHAT ARE WEB SERVICES?***

EXAMPLE & PERFORMANCE

TOOLS

CONCLUSIONS

# **WHAT ARE WEB SERVICES?**

**WEB SERVICES COMPONENTS**

**PROTOCOL STACK**

**MAIN W3C SPECIFICATIONS**

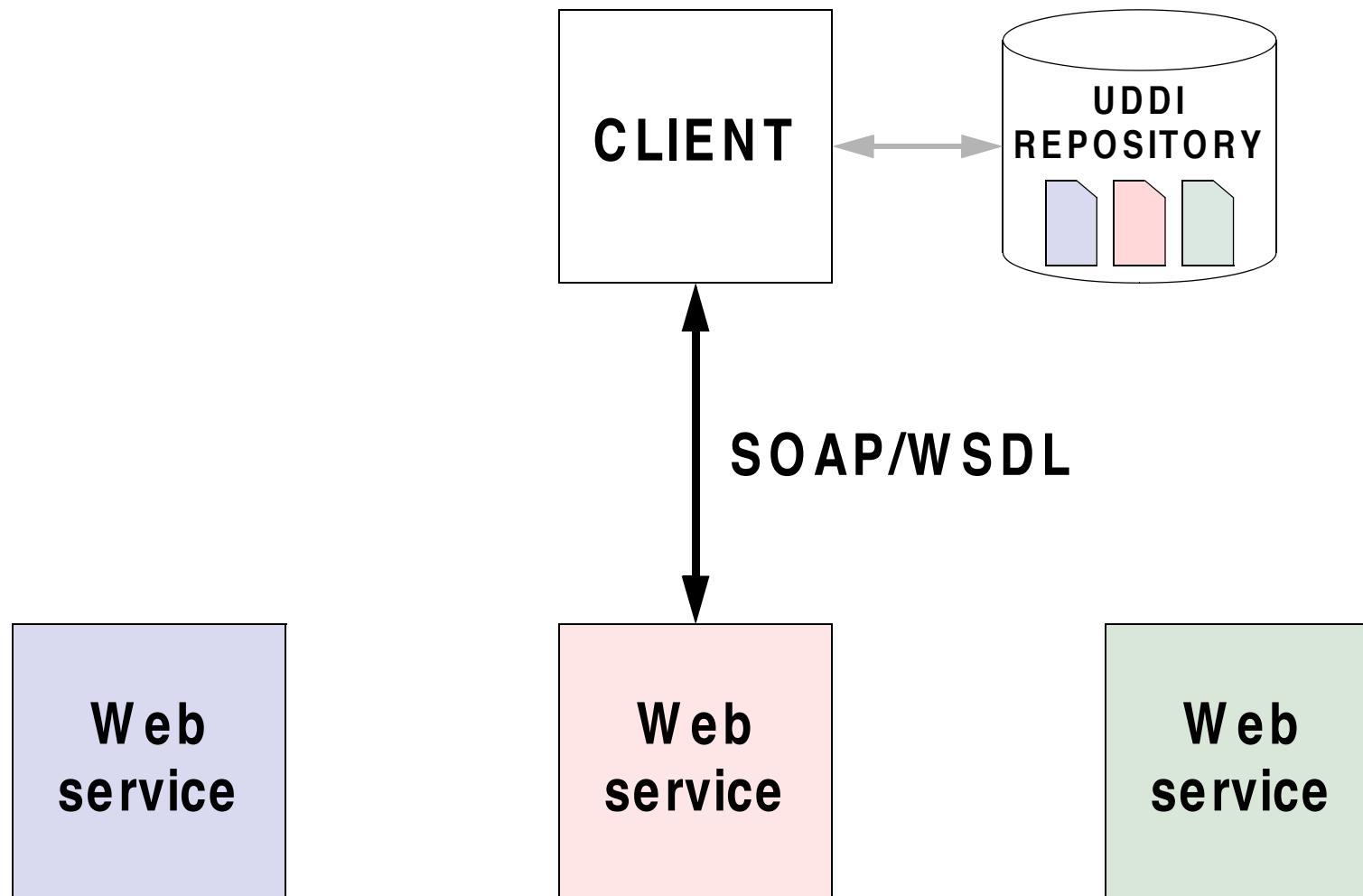
**STRUCTURE WSDL DEFINITION**

**OPERATION STRUCTURE**

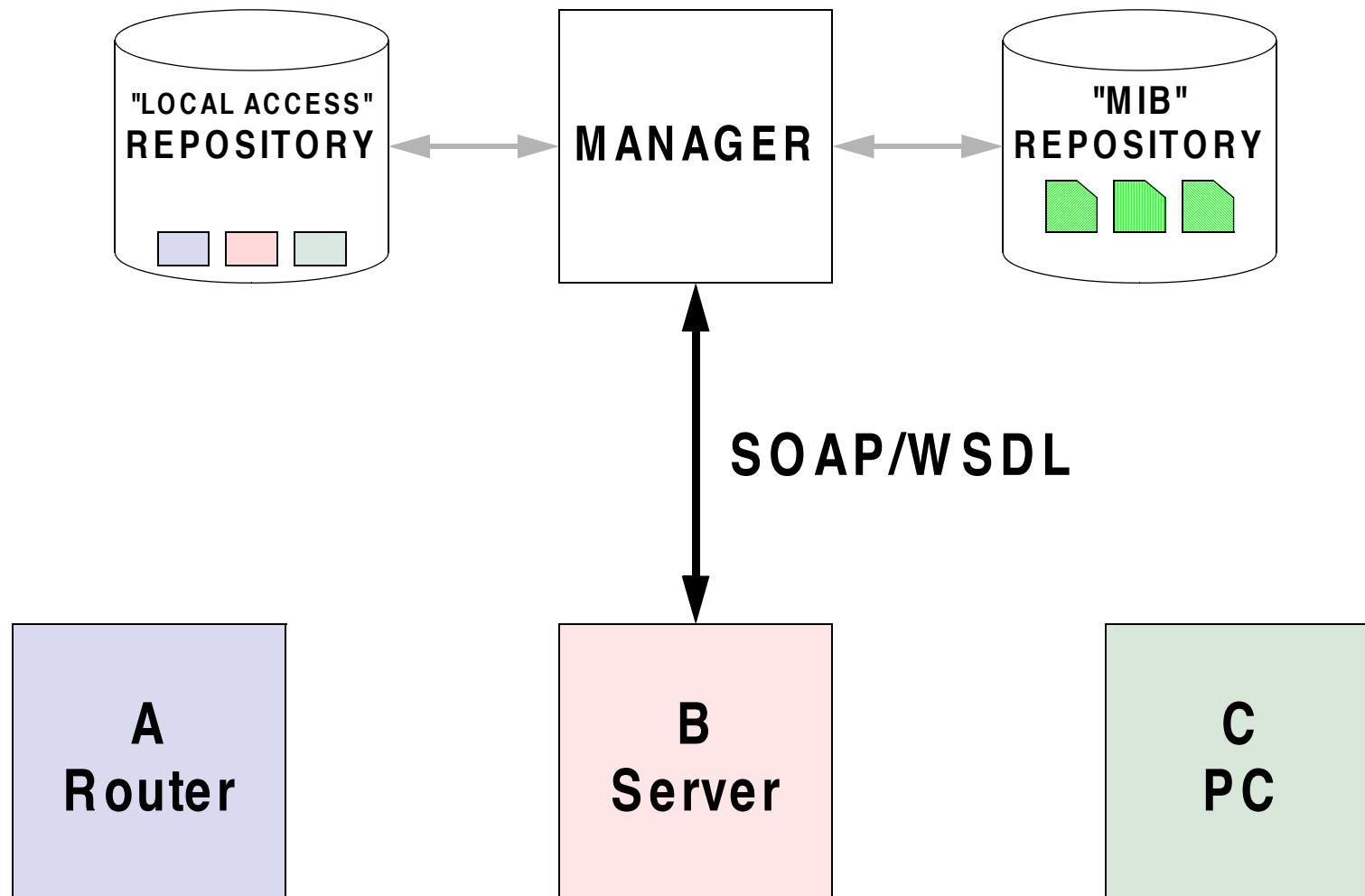
**DATA TYPES**

**ADVANCED FEATURES**

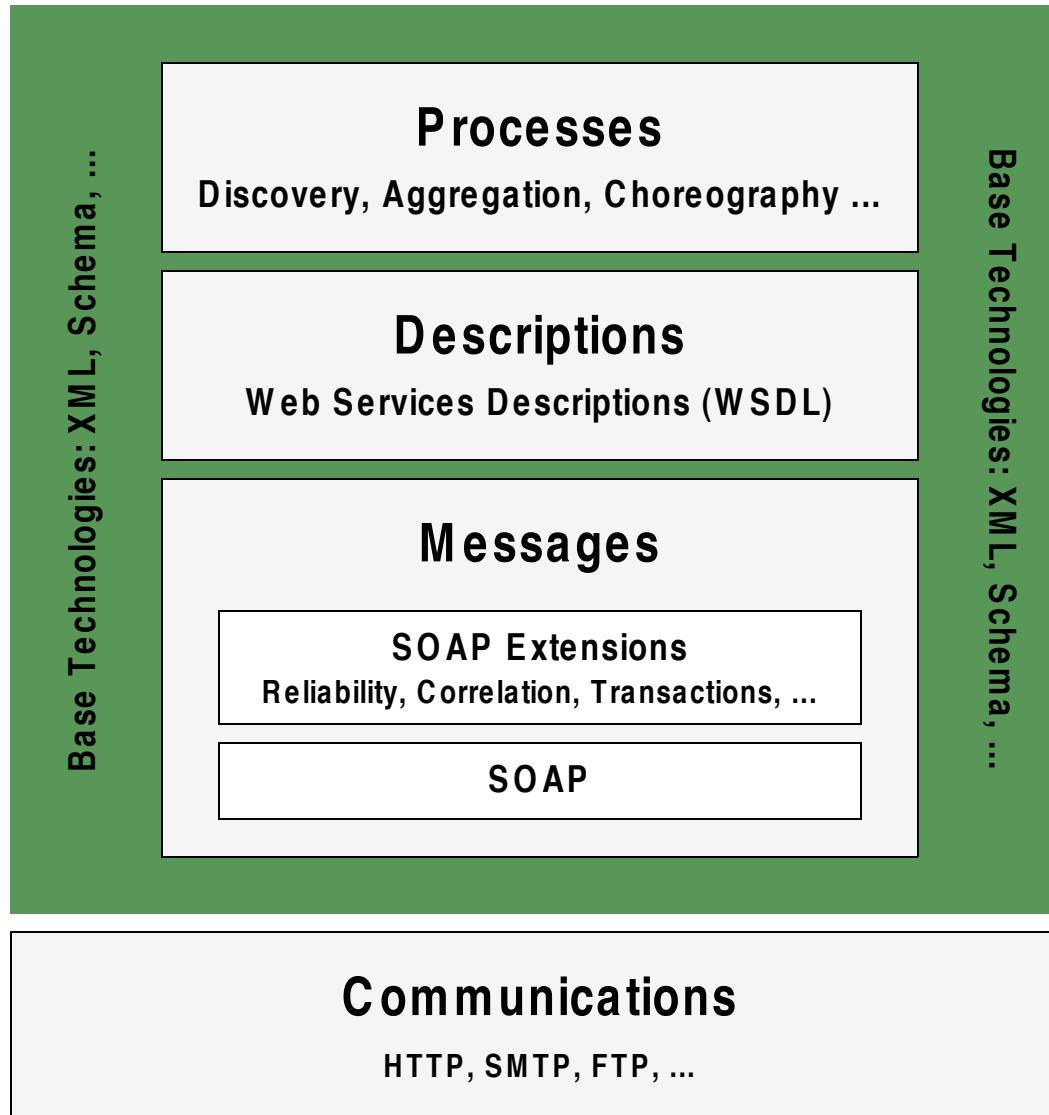
## WEB SERVICES COMPONENTS



## WEB SERVICES COMPONENTS FOR MANAGEMENT



# STACK DIAGRAM



## **MAIN W3C DOCUMENTS**

### **Web Services Description Language (WSDL)**

W3C Recommendation - Version 2.0 - 2007

- Part 0: Primer
- Part 1: Core Language
- Part 2: Adjuncts

### **SOAP**

Version 1.2 - W3C Recommendation - 2007

- Part 0: Primer
- Part 1: Messaging Framework
- Part 2: Adjuncts

### **XML Schema**

W3C Recommendation - 2004

- Part 0: Primer
- Part 1: Structures
- Part 2: Datatypes

# **STRUCTURE WSDL DEFINITION**

## **ABSTRACT INTERFACE TO THE WEB SERVICE**

Independent of a specific  
transport protocol  
and Web address

## **BINDING**

To associate the abstract interface  
with a transport protocol

## **SERVICE**

To associate the abstract interface  
with a Web address

# STRUCTURE WSDL DEFINITION

## ABSTRACT INTERFACE - EXAMPLE

```
<message name="getIfInOctetsRequest">
    <part name="community" type="xsd:string"/>
    <part name="index" type="xsd:unsignedInt"/>
</message>

<message name="getIfInOctetsResponse">
    <part name="ifInOctets" type="xsd:unsignedInt"/>
</message>

<interface name="IfDataServiceInterface">
    <operation name="getIfInOctets">
        <input message="myws:getIfInOctetsRequest"/>
        <output message="myws:getIfInOctetsResponse"/>
    </operation>
</interface>
```

# STRUCTURE WSDL DEFINITION

## BINDING TO A PROTOCOL - EXAMPLE

```
<binding name="ifDataServiceBinding"
    interface="myws:IfDataServiceInterface">

    <soap:binding style="rpc" transport="http://schemas.xmlsoap.org/soap/http"/>
    <operation name="getIfInOctets">
        <soap:operation soapAction="" />
        <input>
            <soap:body use="encoded" namespace="urn:..." encodingStyle="http://schemas.xmlsoap.org/soap/encoding/" />
        </input>

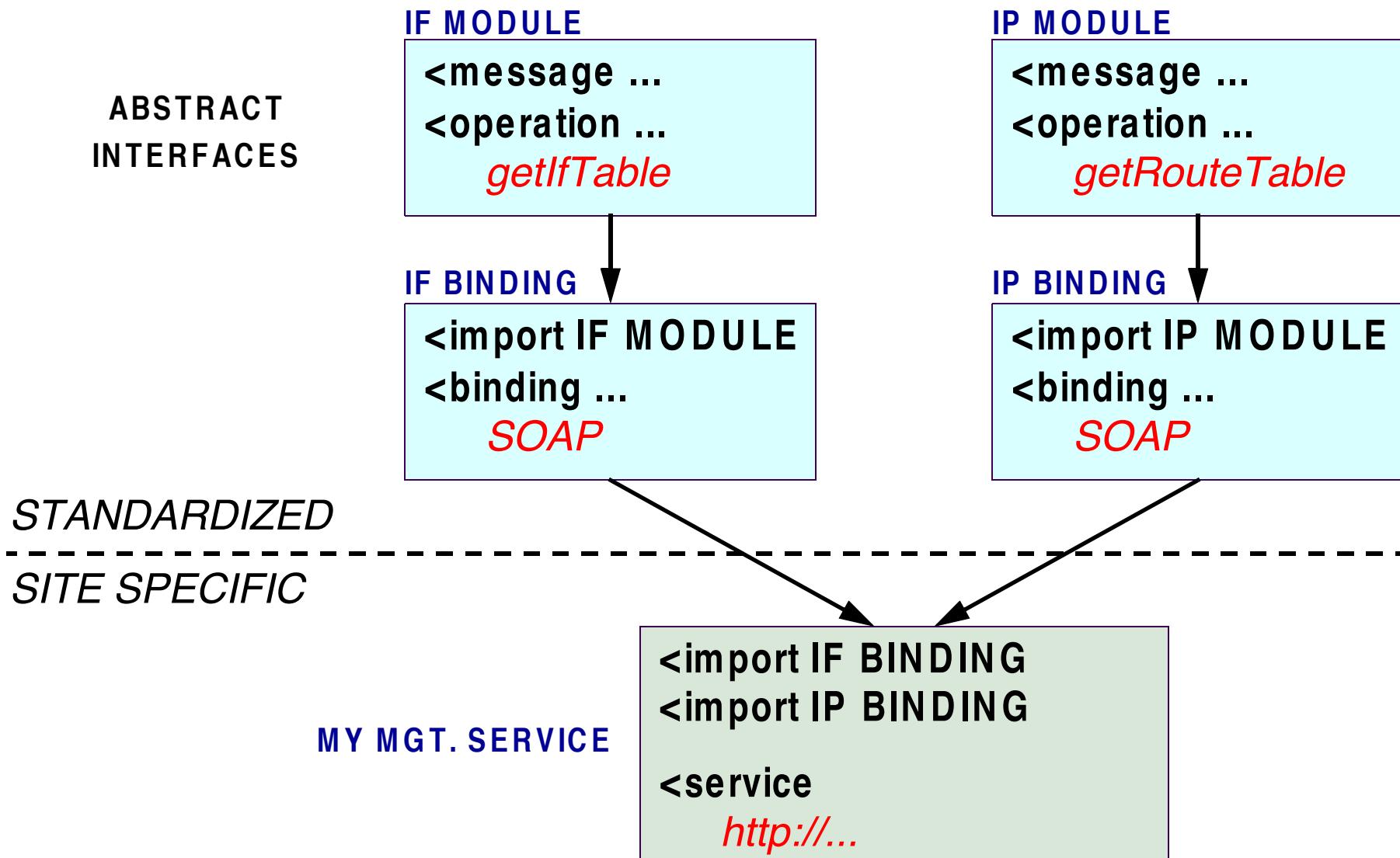
        <output>
            <soap:body use="encoded" namespace="urn:..." encodingStyle="http://schemas.xmlsoap.org/soap/encoding/" />
        </output>
    <operation>
</binding>
```

## **STRUCTURE WSDL DEFINITION**

### **SERVICE AT A WEB ADDRESS - EXAMPLE**

```
<service name="ifDataService" interface="myws:IfDataServiceInterface">  
    <endpoint name="ifDataServiceEndpoint"  
              binding="myws:ifDataServiceBinding"  
              <soap:address location="http://my.webservice.com/ifData/">  
    </endpoint>  
</service>
```

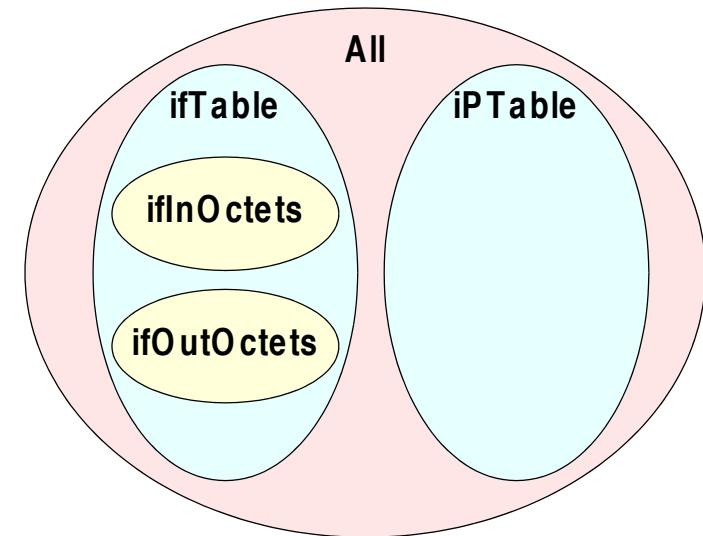
## MODULAR WSDL STRUCTURE



## POSSIBLE MESSAGE STRUCTURE

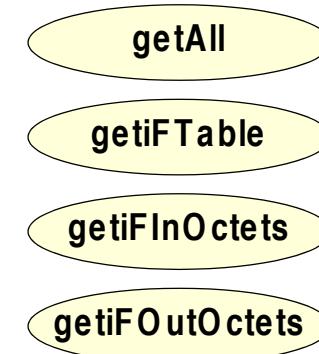
### COARSE

- `get(OID, instance, ...)`
- `set (OID, instance, ...)`
- `...`



### FINE

- `getAll(...)`
- `getIfTable(...)`
- `getIfInOctets(index, ...)`
- `getIfOutOctets(index, ...)`
- `...`



## POSSIBLE MESSAGE PARAMETERS

### **NON-TRANSPARENT**

*getIfInOctets(index, amount)*

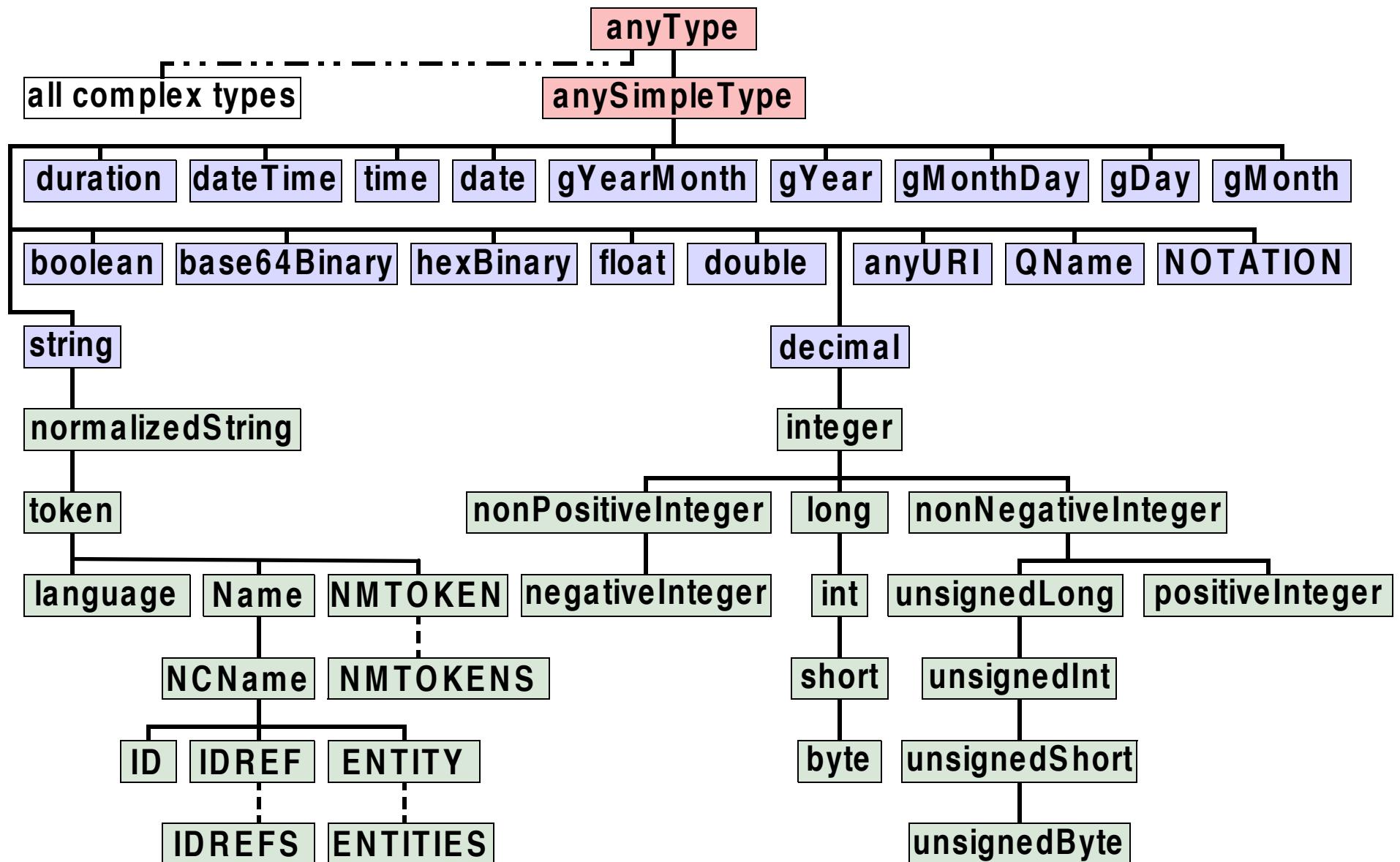
- Data parsed at WSDL level
- One level of standards: WSDL
  - Less flexible
- Easy integration with standard applications
  - Simple users (home environments)

### **TRANSPARENT**

*getIfInOctets(string)*

- Data parsed by higher level application
  - Data could be XML encoded
- Two levels of standards: WSDL operation & XML data
  - Powerful (e.g. XPATH / XQUERY)
  - Harder to use (professional operators)

# DATA TYPES



## ADVANCED FEATURES

### **TRANSACTIONS**

- Business Transaction Protocol (OASIS)
- WS-Coordination + WS-Transaction (BEA, IBM, MS)
- WS-Composite Application Framework (Arjuna, Fujitsu, IONA, Oracle, Sun)

### **SECURITY**

- WS-Security (IBM, OASIS)

### **CHOREOGRAPHY / ORCHESTRATION**

- XLANG (MS), WSFL (IBM)
- BPEL4WS (IBM, MS, BEA)
  - WSCI (SUN, ...)
  - W3C

# OVERVIEW

**WHY WEB SERVICES?**

**WHAT ARE WEB SERVICES?**

***EXAMPLE & PERFORMANCE***

**TOOLS**

**CONCLUSIONS**

## EXAMPLE

### PROTOTYPE

- **ifTable**  
    GetIfCell  
    GetIfColumn  
    GetIfRow  
    GetIfTable
- **gSOAP (2.3.8)**
- **Net-SNMP (V5.0.x) Data retrieval functions**
- **Debian Linux, kernel v2.4.22, 800 Mhz Pentium**

## EXAMPLE

```
<complexType name="GetIfTableResponse">
  <sequence>
    <element name="ifEntry" type="utMon:ifEntry" minOccurs="1" maxOccurs="unbounded"/>
  </sequence>
</complexType>

<message name="GetIfTableRequest">
  <part name="community" type="xsd:string"/>
</message>

<message name="GetIfTableResponse">
  <part name="sizeTable" type="xsd:int"/>
  <part name="ifEntry" type="utMon:ifEntry"/>
</message>

<portType name="GetIfTableServicePortType">
  <operation name="GetIfTable">
    <documentation>Service definition of function utMon__GetIfTable</documentation>
    <input message="tns:GetIfTableRequest"/>
    <output message="tns:GetIfTableResponse"/>
  </operation>
</portType>
```

## EXAMPLE

```
<complexType name="ifEntry">
<sequence>
<element name="ifIndex" type="xsd:unsignedInt" minOccurs="1" maxOccurs="1"/>
<element name="ifDescr" type="xsd:string" minOccurs="1" maxOccurs="1" nillable="true"/>
<element name="ifType" type="xsd:unsignedInt" minOccurs="1" maxOccurs="1"/>
<element name="ifMtu" type="xsd:unsignedInt" minOccurs="1" maxOccurs="1"/>
<element name="ifSpeed" type="xsd:unsignedInt" minOccurs="1" maxOccurs="1"/>
<element name="ifPhysAddress" type="xsd:string" minOccurs="1" maxOccurs="1" nillable="true"/>
<element name="ifAdminStatus" type="xsd:unsignedInt" minOccurs="1" maxOccurs="1"/>
<element name="ifOperStatus" type="xsd:unsignedInt" minOccurs="1" maxOccurs="1"/>
<element name="ifLastChange" type="xsd:unsignedInt" minOccurs="1" maxOccurs="1"/>
<element name="ifInOctets" type="xsd:unsignedInt" minOccurs="1" maxOccurs="1"/>
<element name="ifInUcastPkts" type="xsd:unsignedInt" minOccurs="1" maxOccurs="1"/>
<element name="ifInDiscards" type="xsd:unsignedInt" minOccurs="1" maxOccurs="1"/>
<element name="ifInErrors" type="xsd:unsignedInt" minOccurs="1" maxOccurs="1"/>
<element name="ifInUnknownProtos" type="xsd:unsignedInt" minOccurs="1" maxOccurs="1"/>
<element name="ifOutOctets" type="xsd:unsignedInt" minOccurs="1" maxOccurs="1"/>
<element name="ifOutUcastPkts" type="xsd:unsignedInt" minOccurs="1" maxOccurs="1"/>
<element name="ifOutErrors" type="xsd:unsignedInt" minOccurs="1" maxOccurs="1"/>
</sequence>
</complexType>
```

# OVERVIEW

WHY WEB SERVICES?

WHAT ARE WEB SERVICES?

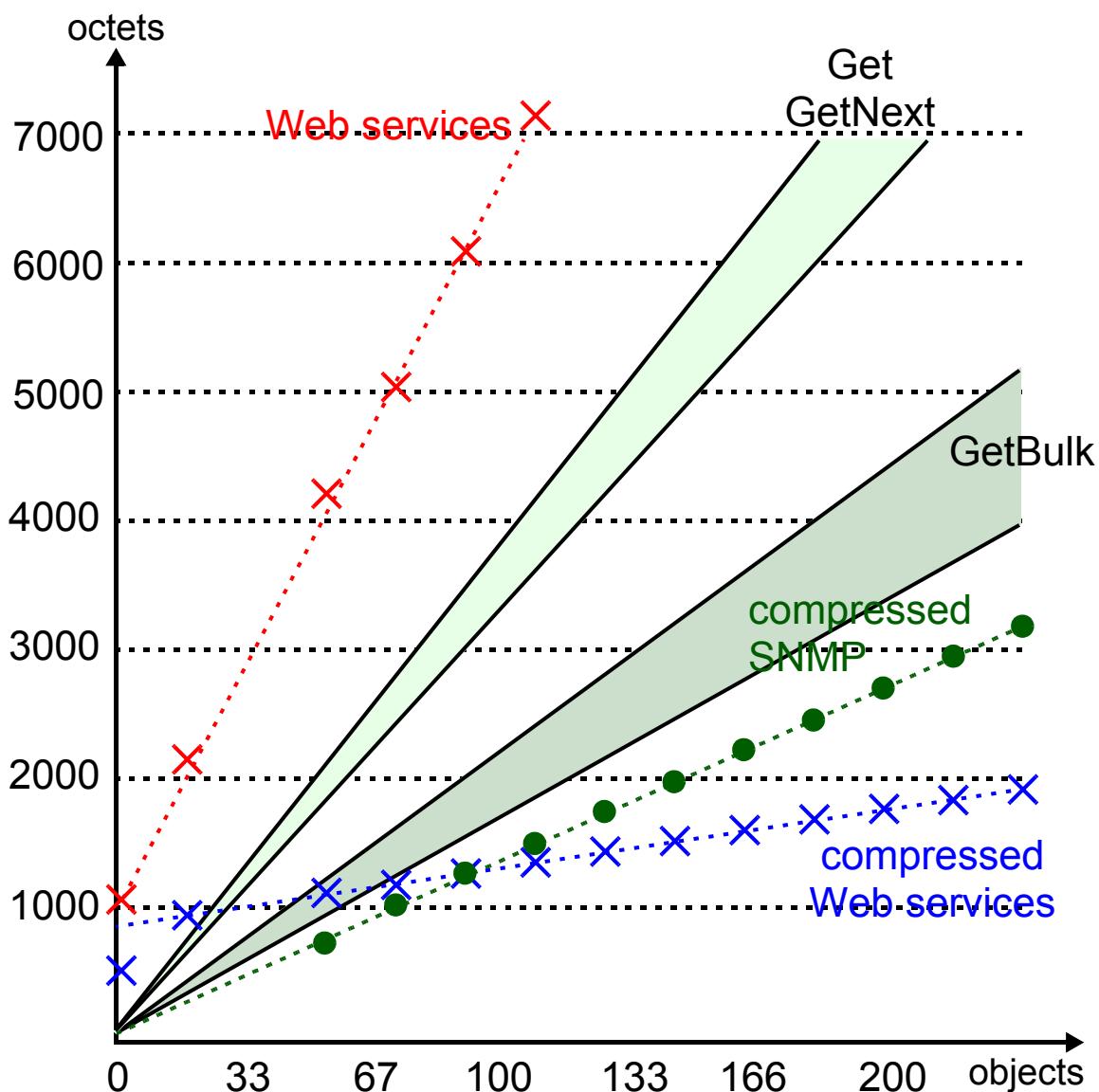
EXAMPLE

*PERFORMANCE*

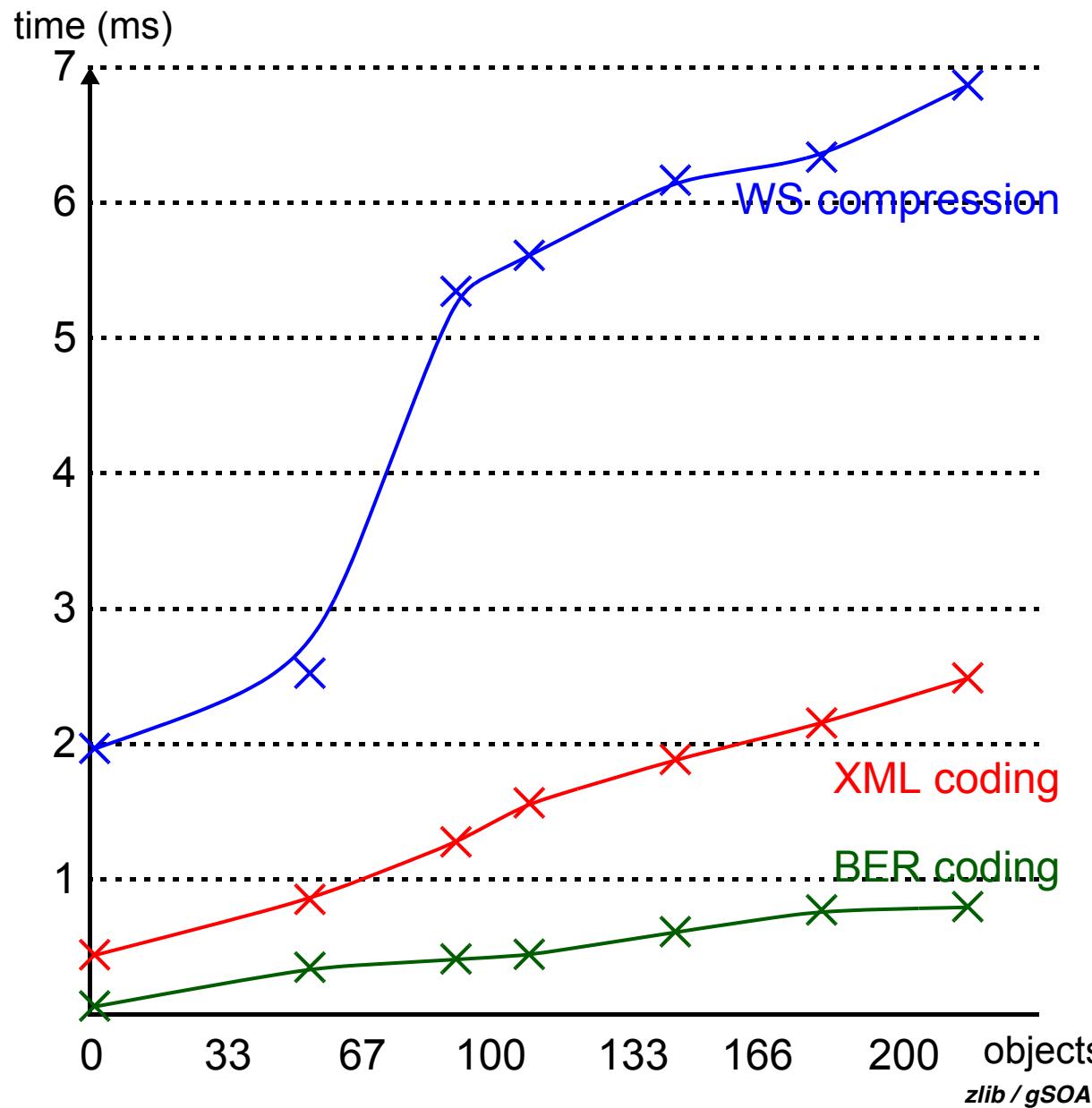
TOOLS

CONCLUSIONS

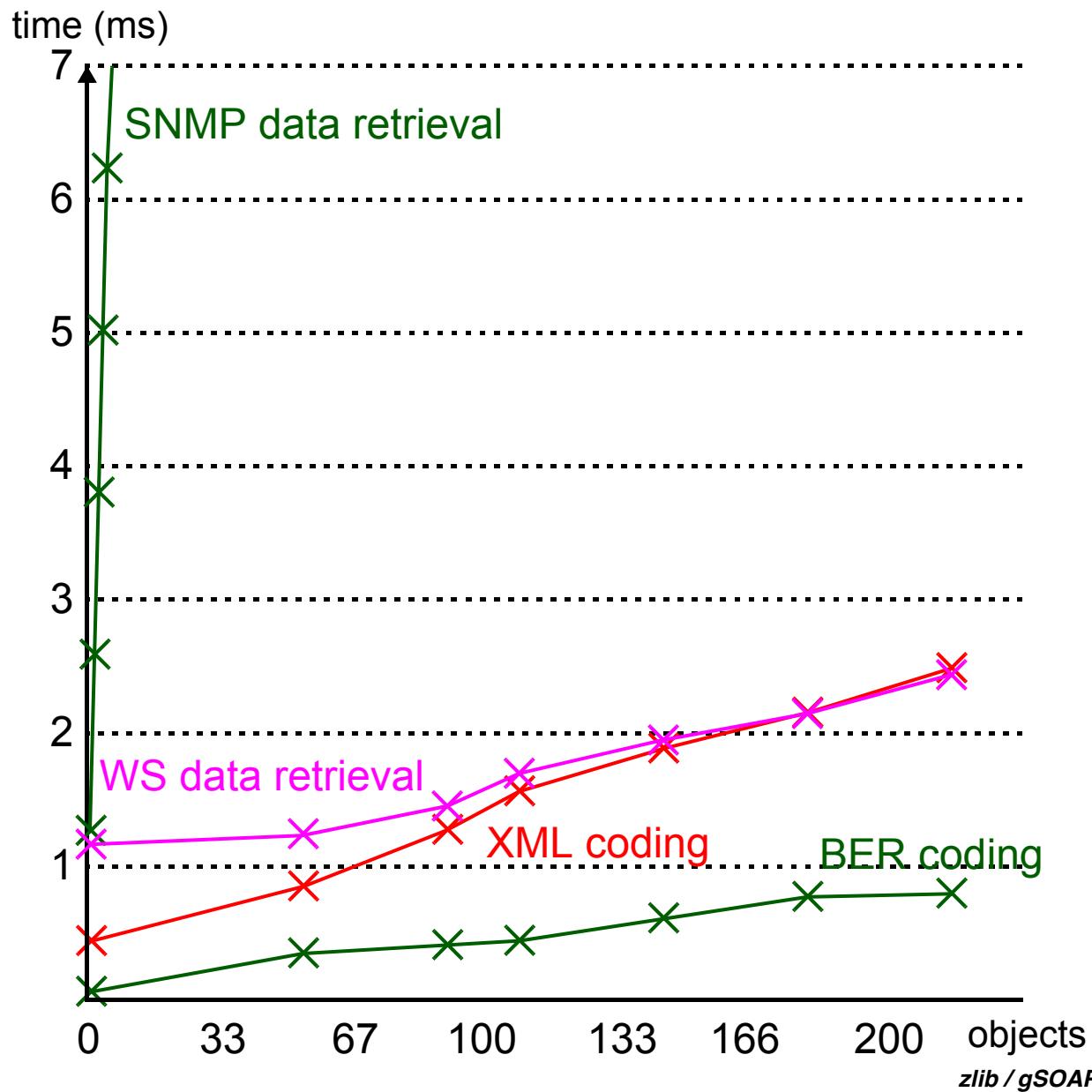
## PERFORMANCE - BANDWIDTH



## PERFORMANCE - CPU TIME - CODING & COMPRESSION



## PERFORMANCE - CPU TIME - CODING & DATA RETRIEVAL



## PERFORMANCE - MEMORY USAGE

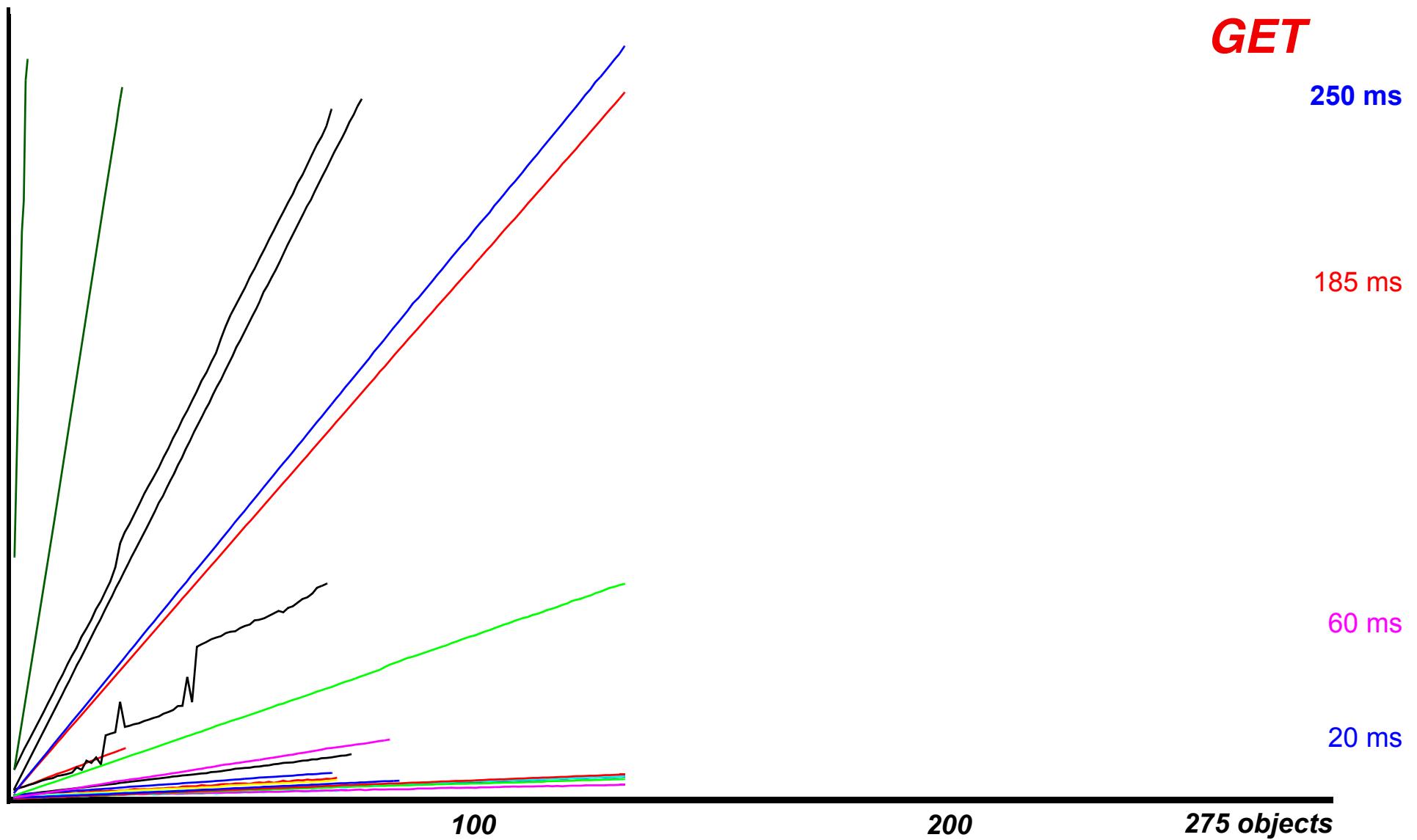
	instructions	data	
		static	dynamic
SNMP	1972 KB	128 KB	70 - 160 KB
Web services	580 KB	470 B	4 KB

*Note: zlib / gSOAP (V2.3.8) / Net-SNMP (5.0.9)*

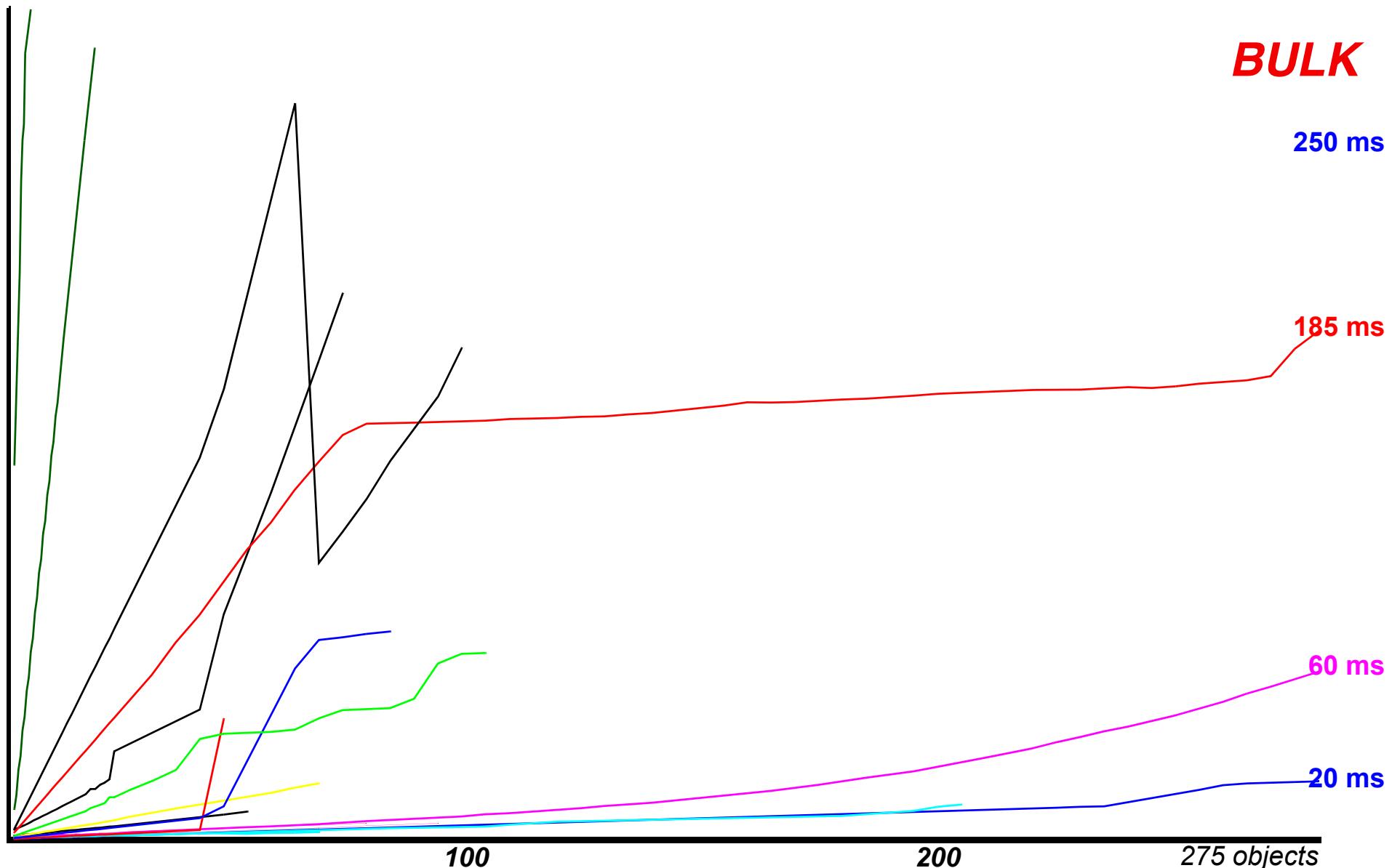
## PERFORMANCE - ROUND-TRIP DELAY - 1

	1	22	66	270
<b>WS</b>	<b>1,7</b>	<b>2,6</b>	<b>10,3</b>	<b>36,5</b>
<b>WS-Comp</b>	<b>3,3</b>	<b>4,3</b>	<b>5,6</b>	<b>11,8</b>
SNMP-1	0,4	1,6	3,9	21,1
SNMP-2	0,4	1,9	5,0	
SNMP-3	0,5	1,6	4,2	
SNMP-4	0,5	1,7	4,4	
SNMP-5	0,5	1,8	4,8	
SNMP-6	0,7	2,2	5,7	
SNMP-7	0,8	1,8	2,9	
SNMP-8	0,9	1,6	3,9	
SNMP-9	0,9	6,6	18,5	
SNMP-10	1,1	1,8	3,4	58,5
SNMP-11	1,2	2,9	6,7	
SNMP-12	1,3	2,7	5,4	
SNMP-13	1,5	14,0	40,1	
SNMP-14	1,6	5,0	15,1	
SNMP-15	1,7	4,2	9,6	
SNMP-16	2,7	44,5	127,6	178,7
SNMP-17	2,7	47	140,4	251,7
SNMP-18	3,5	17,2		
SNMP-19	3,7	24,3	77,9	
SNMP-20	4,1	76,7	100,8	
SNMP-21	11,1	83,7	243,0	
SNMP-22	11,3	238,7	727,6	
SNMP-23	87,7	1822,2		

## PERFORMANCE - ROUND-TRIP DELAY - SNMP GET



## PERFORMANCE - ROUND-TRIP DELAY - SNMP GETBULK



# OVERVIEW

**WHY WEB SERVICES?**

**WHAT ARE WEB SERVICES?**

**EXAMPLE & PERFORMANCE**

***TOOLS***

**CONCLUSIONS**

## TOOLS

gSOAP

WASP

easySOAP++

.NET

JBuilder

SunOne

## OVERVIEW

**WHY WEB SERVICES?**

**WHAT ARE WEB SERVICES?**

**EXAMPLE & PERFORMANCE**

**TOOLS**

***CONCLUSIONS***

## **CONCLUSIONS**

**EVOLUTION OF SNMP FAILED**

**WE NEED REVOLUTION**

**WEB SERVICE IS AN INTERESTING TECHNOLOGY**

**MANY ISSUES STILL UNCLEAR**

**TOPIC FOR FUTURE RESEARCH**

**PERFORMANCE OF WEB SERVICES  
MAY NOT BE A PROBLEM**

# RESULTS OF THE **IRTF-NMRG Workshop**

## ***Challenges for Future Research on Network and Service Management***

Aiko Pras

*University of Twente*

[a.pras@utwente.nl](mailto:a.pras@utwente.nl)

# OVERVIEW

- Network management Taxonomy
- Authors and TPC members areas of interest
- Key research challenges
  - As identified at the 2006 NMRG/EMANICS workshop
- Key research challenges
  - Some private thoughts

# OVERVIEW

- Network management Taxonomy
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# Goal

Define a taxonomy to organize the network and systems management research in order to:

- Classify/characterize the research in our area using a common, stable list of topics (keywords)
- Help authors to select meaningful keywords
- Identify appropriate reviewers for conference papers and journal articles review
- Track the interest of authors and reviewers in regards to the several topics of the area

# Approach

Define a stable, two-level hierarchy of topics:

- First-level topics cover different dimensions of management
  - What should be managed (e.g., networks, services)
  - Which aspects should be managed (e.g., security, accounting)
  - How it should be managed (e.g., distributed, centralized)
  - How to implement it (e.g., which protocols?)
  - Which techniques should be used (e.g., simulation)
- Second-level topics specialize the first-level topics

# First-Level Topics

- Network Management
- Service Management
- Business Management
- Functional Areas
- Management Approaches
- Technologies
- Methods

# Second-Level Topics

- Network Management
- Service Management
- Business Management
- Functional Areas
- Management Approaches
- Technologies
- Methods

# Second-Level Topics

- Network Management

- Service Management
  - Business Management
  - Functional Management
  - Management
  - Technologies
  - Methods
- |      |                            |
|------|----------------------------|
| 1.1. | Ad hoc networks            |
| 1.2. | Wireless & mobile networks |
| 1.3. | IP networks                |
| 1.4. | LANs                       |
| 1.5. | Optical Networks           |
| 1.6. | Sensor Networks            |
| 1.7. | Overlay Networks           |

# Second-Level Topics

- Network Management
- Service Management
- Business Management
- Functional Areas
- Management Approaches
- Technologies
- Methods

# Second-Level Topics

- Network Management
  - Service Management
  - Business Management
  - Functional Management
  - Management
  - Technologies
  - Methods
- 2.1. Multimedia service management  
(e.g., voice, video)
  - 2.2. Data service management  
(e.g., email, web)
  - 2.3. Hosting (virtual machines)
  - 2.4. Grids

# Second-Level Topics

- Network Management
- Service Management
- **Business Management**
- Functional Areas
- Management Approaches
- Technologies
- Methods

# Second-Level Topics

- Network Management
- Service Management
- **Business Management**
  - 3.1. Legal & ethical issues
  - 3.2. Process management
- Functional Management Approaches
- Technologies
- Methods

# Second-Level Topics

- Network Management
- Service Management
- Business Management
- **Functional Areas**
- Management Approaches
- Technologies
- Methods

# Second-Level Topics

- Network Management
- Service Management
- Business Management
- **Functional Areas**
  - Management
  - Technology
  - Methodology
- Management
  - 4.1. Fault management
  - 4.2. Configuration management
  - 4.3. Accounting management
  - 4.4. Performance management
  - 4.5. Security management
  - 4.6. SLA management
  - 4.7. Event management



# Second-Level Topics

- Network Management
- Service Management
- Business Management
- Functional Areas
- **Management Approaches**
- Technologies
- Methods

# Second-Level Topics

- Network Management
- Service Management
- Business Management
- Functional Areas
- Management Approaches
  - 5.1. Centralized management
  - 5.2. Distributed management
  - 5.3. Autonomic and self management
  - 5.4. Policy-based management
- Technologies
- Methods

# Second-Level Topics

- Network Management
- Service Management
- Business Management
- Functional Areas
- Management Approaches
- Technologies
- Methods

# Second-Level Topics

- N 6.1. Protocols
- S 6.2. Middleware
- B 6.3. Mobile agents
- F 6.4. P2P
- F 6.5. Grid
- F 6.6. Data, information, and semantic modeling
- Management Approaches
- Technologies
- Methods

# Second-Level Topics

- Network Management
- Service Management
- Business Management
- Functional Areas
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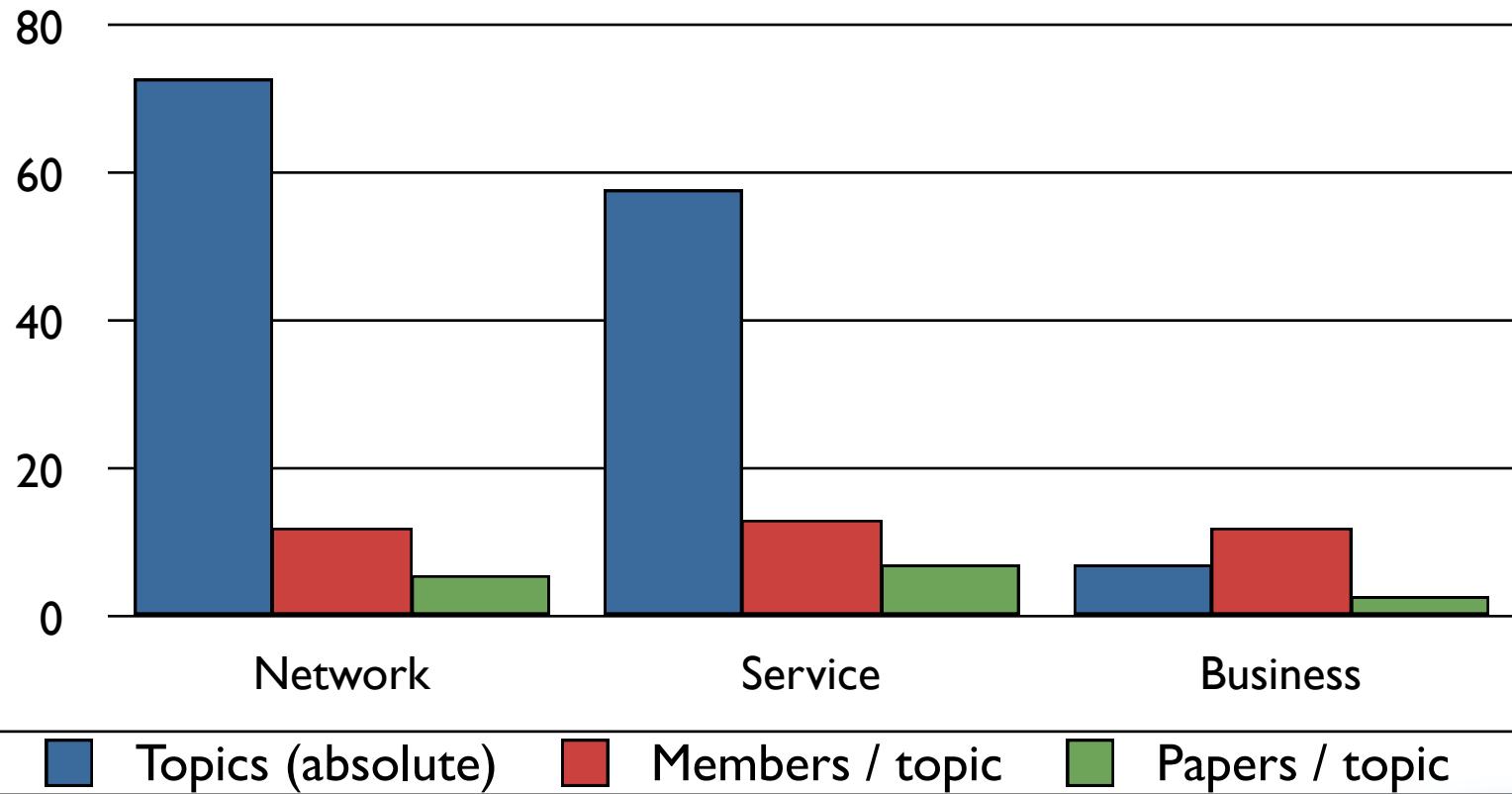
- **Neuroscience**
- **Sensor technologies**
- **Building management**
- **Fuzzy logic**
- **Machine learning**
- **Technologies**
- **Methods**
  - 7.1. Control theories
  - 7.2. Optimization theories
  - 7.3. Economic theories
  - 7.4. Machine learning and genetic algorithms
  - 7.5. Logics
  - 7.6. Probabilistic, stochastic processes, queuing theory
  - 7.7. Simulation
  - 7.8. Experimental approach
  - 7.9. Design

# OVERVIEW

- Network management Taxonomy
- Authors and TPC members areas of interest
- Key research challenges
  - As identified at the 2006 NMRG/EMANICS workshop
- Key research challenges
  - Some private thoughts

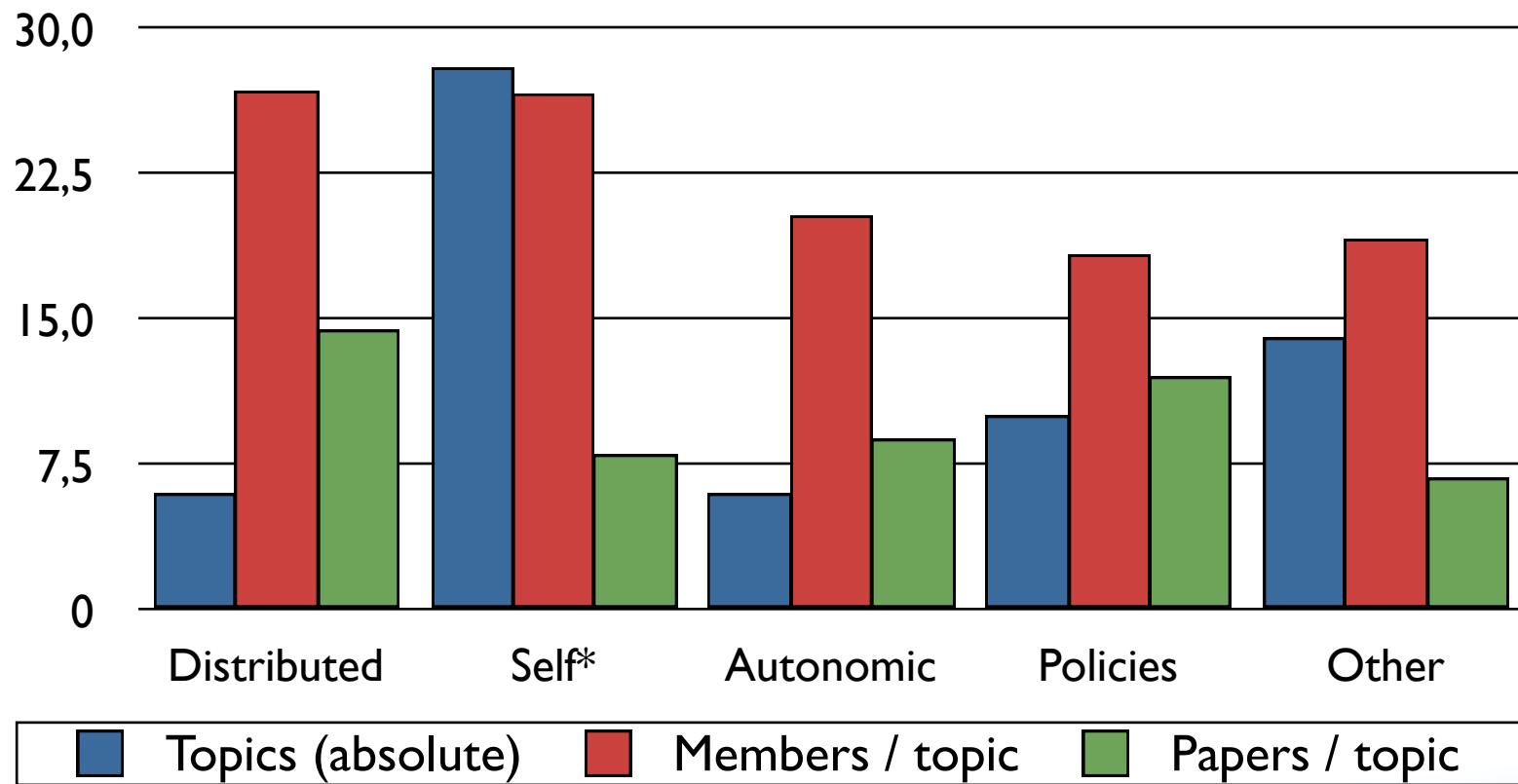
# First level interest

*Organizers, TPC members & authors areas of interest*



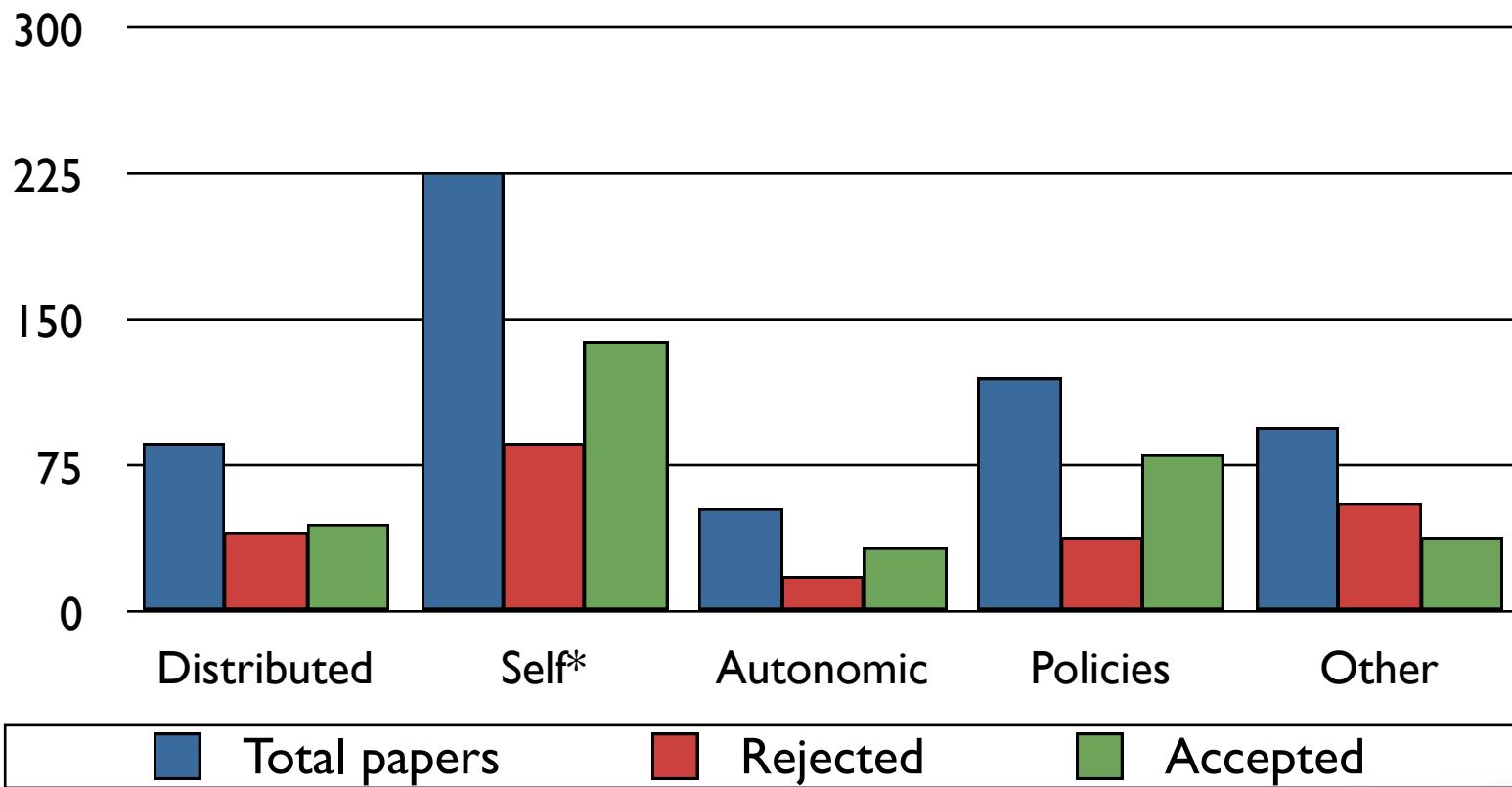
# Approaches

*Organizers, TPC members & authors areas of interest*



# Approaches

## Acceptance rate



# OVERVIEW

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# Key research challenges

As identified at the 2006 NMRG/EMANICS workshop

## Joint IRTF/NMRG and EMANICS workshop

- 19-20 October 2006, Utrecht
- Article in IEEE communications magazine, October 2007

## IRTF/NMRG:

- Chartered in 1999 (chair: Jürgen Schönwälter)
- ***Foster discussion between IETF, operators and researchers***

# Workshop Goals

## Goals:

- Bring together researchers, operators, vendors and technology developers
- Identify promising future directions of network management research.
- Outcome should be a description of research directions that is felt worthwhile to explore in the next 5 years.

## Non-goal:

- Define what management standards are needed now

# Workshop Organization

- Invitation via NMRG list to submit position statements
- 20 participants:
  - Alcatel/Lucent, Avaya, Cisco, Ericsson, HP, Huawei, NEC
  - Orange France Telecom, Korea Telecom, Switch, Tiscali
  - Researchers from EMANICS, as well as from elsewhere
  - 60% from Europe
- Day 1: presentation / discussion of position statements
- Day 2: parallel vendor / operator / researcher sessions
- Day 2: plenary discussion of session results

# Research challenges

- Management models
- Distributed monitoring
- Data analysis and visualization
- Economic aspects of management
- Uncertainty and probabilistic approaches
- Ontologies
- Behavior of managed systems



Information Society  
Technologies



# Management models

- We understand:
  - Manager-Agent approach (client-server)
  - Hierarchical management (DisMan, TMN)
- We do *not* understand
  - Fully distributed management (P2P, ad-hoc)
  - Autonomic and Self-\* technologies  
(auto-configuration, stability of control loops)

# Distributed monitoring

- Examples of what is needed:
  - track number/quality of VoIP calls
  - find best proxies / peers (P2P)
- Goal: a lightweight, distributed monitoring layer offering aggregates of local info to applications
  - Sum, average, extreme, percentile, histogram, ...
  - Difficulty: bandwidth and CPU usage -> lightweight!
  - Find trade-offs
  - Tree-based versus gossip-based protocols

# Data Analysis and Visualization

- We can create:
  - Topology maps for small networks
  - Static time series plots
- We have problems with:
  - Maps for large, multi-layer networks
  - Online analysis at Tbps
  - Visualization of anomalies
  - Real-time, interactive visualization techniques  
(zooming, filtering, correlating)

# Economic Aspects

- Most researchers focus on technical solutions
- Limited research into the operational costs of such technologies:
  - IntServ/DiffServ versus overprovisioning
- Research needed on models to estimate costs
- Network management is risk management

# Uncertainty and Probability

- Many researchers focus on deterministic approaches
- Scalability problems force us to rethink in terms of uncertainties and probabilistic approaches:
  - Probabilistic SLAs / statistical guarantees
  - Manager may not have a complete overview
- How to decide between probabilistic and deterministic approaches?

# Ontologies

- Data modelling is believed to be understood
- Research is needed:
  - If / how ontologies can be effectively used to automate the implementation of management interfaces
  - If / how ontologies can help to check / enforce policies and behaviour

# Behavior of Managed Systems

- Management models usually represent state:
  - MIBs, CIM
- Research is needed to model and manage behavior:
  - Normal versus abnormal behavior
  - Detect resource failure, intrusions, ...
  - Design self-stabilizing systems



Information Society  
Technologies



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# Key research challenges

Some private thoughts

- Focus too much on design of technologies
- We do not understand the basics (anymore)
- Researchers hardly measure
- There is little interaction with operators

# Focus too much on design of technologies

- Too many papers on these already
- Yet another approach
- Problem definition generally weak
- Comparison with alternatives generally missing
- **Community needs common metrics**
- Basic assumptions not well defined
  - 90% of the papers on self\* do not define the term
  - 10% of the papers on self\* give obvious definitions

# We do not understand the basics (anymore)

## Example: Autonomic management

- Some claim this is the core of the future Internet
- Others claim there is nothing new
- 2007 Dagstuhl workshop
  - Day 1: what is autonomic (compared to self\*, autonomous)
  - Day 2: what is management?

**Community need books / teaching material**

# What is management?

- Network management is the act (art) of initializing monitoring and modifying the operation of the primary network functions [Pras]
- Network management includes all the activities needed to keep the network running and evolving in such a way that it both satisfies the user needs and the provider constraints [Festor]
- Network management determines the supervision of networked systems to ensure that they behave according to some pre-defined goals [Stiller]
- A management system is a distributed system that monitors and controls another distributed system [Stadler]

# What is management? - Discussion

# What is management? - Discussion

- Should there be a human being in the loop?
  - brainware

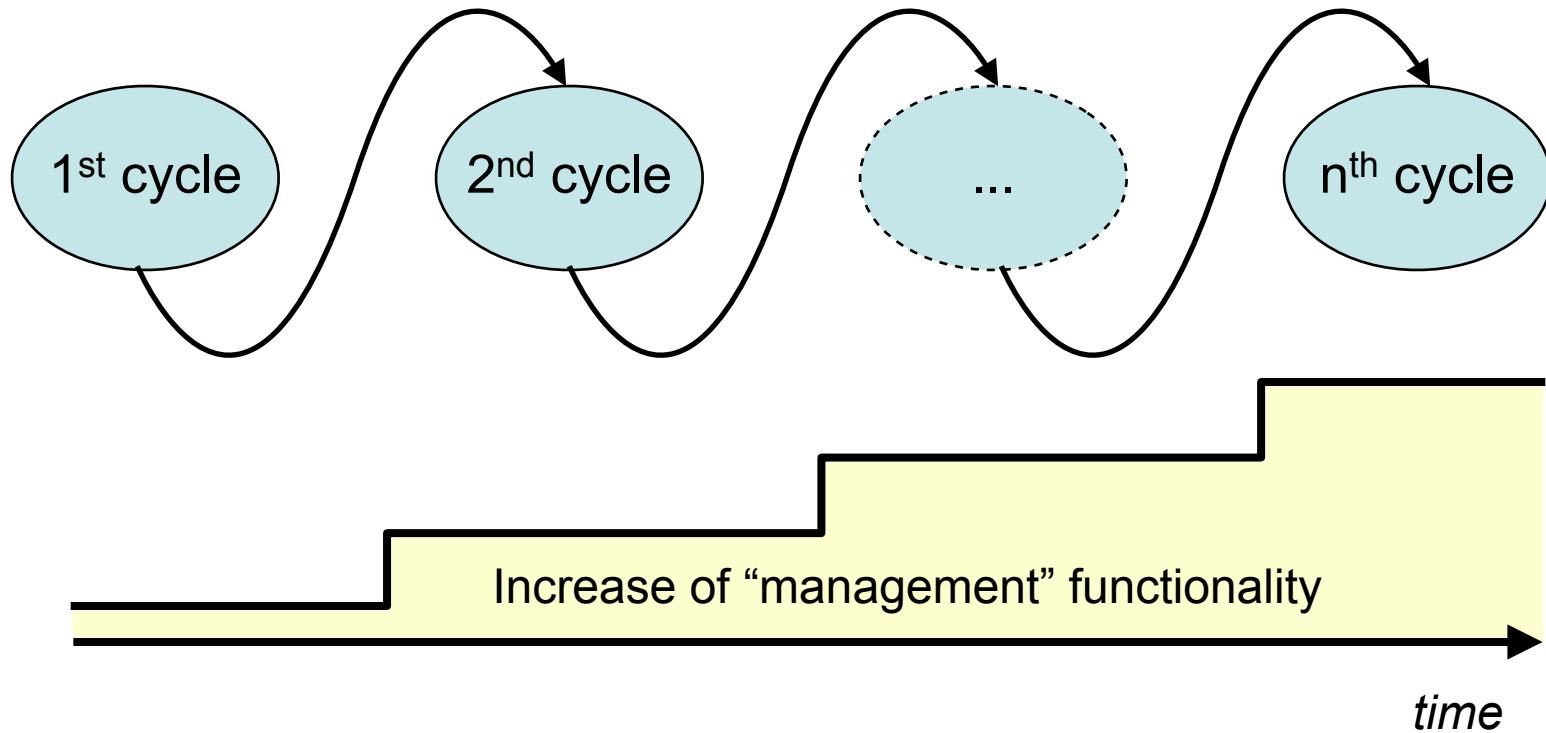
# What is management? - Discussion

- Should there be a human being in the loop?
  - brainware
- What is the difference with control?
  - management operates on large time-scales?

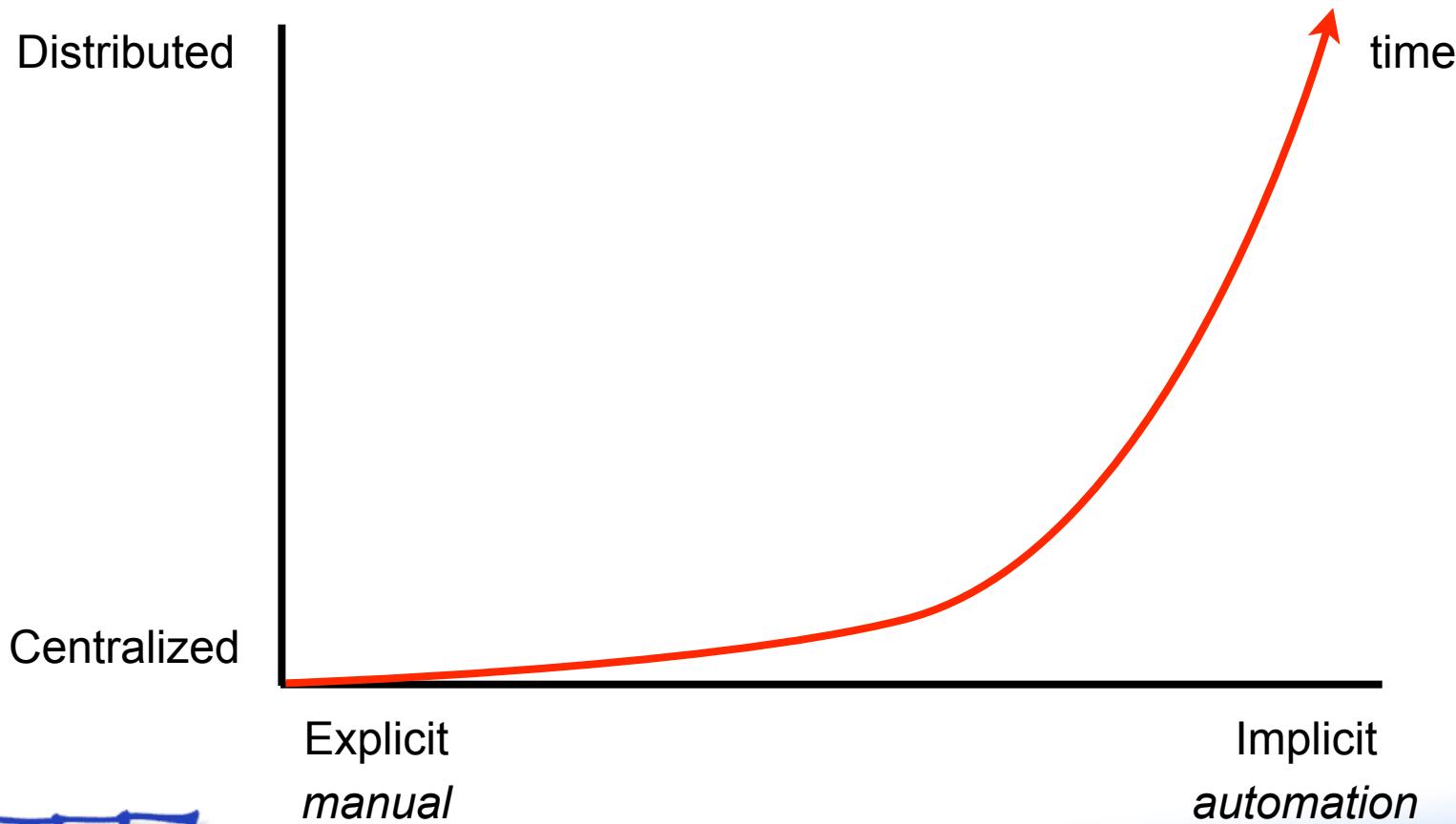
# What is management? - Discussion

- Should there be a human being in the loop?
  - brainware
- What is the difference with control?
  - management operates on large time-scales?
- Can management functions be included into the design?
  - or should management be added in the operational phase?

# Management and cyclic design



# From explicit to implicit management



# Researchers hardly measure

- How can you manage, without knowing?
- Network traces are essential
- Capturing data is hard
  - Gbps
  - From packet to (sampled) flows
- Example: security management
  - Many researchers still use DARPA'99 data
- *Lot of work needs to be done!*

# Interaction with operators

- Only operators know the problems
- Getting data requires a trust relationship
- Invest in such relationships!
- Join projects!