

# An Abstraction Technique for Describing Concurrent Program Behaviour

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# Outline

- 1 Introduction
- 2 Approach
- 3 Distributed programs
- 4 Conclusion

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- 1 Introduction
- 2 Approach
- 3 Distributed programs
- 4 Conclusion

# Concurrent programming is *error-prone*



*THERAC-25*

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*THERAC-25*



*Intel TSX*

# Concurrent programming is *error-prone*



*THERAC-25*



*Intel TSX*



*Toyota car acceleration*

# Concurrent programming is *error-prone*



*THERAC-25*



*Intel TSX*



*Toyota car acceleration*



*Mars climate orbiter*

# Concurrent system behaviour



## Single traffic light

only a *few* possible behaviours:

*red*, *orange*, and *green*



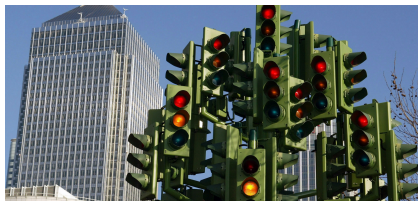
# Concurrent system behaviour



## Single traffic light

only a few possible behaviours:

**red**, **orange**, and **green**



## Multiple traffic lights

the number of possible behaviours is exponential in the number of lights

# Static verification: *deductive verification*

```
void main(args) {  
     $S_1 \parallel S_2$ ;  
}
```

*How to verify a  
concurrent program?*

# Static verification: *deductive verification*

```
void main(args) {
  S1 || S2;
}
```

$$\frac{\begin{array}{c} \dots \\ \hline \vdash \{P_1\} S_1 \{Q_1\} \end{array} \quad \begin{array}{c} \dots \\ \hline \vdash \{P_2\} S_2 \{Q_2\} \end{array}}{\vdash \{P_1 * P_2\} S_1 \parallel S_2 \{Q_1 * Q_2\}} \quad \frac{\vdash \{P_1 * P_2\} S_1 \parallel S_2 \{Q_1 * Q_2\}}{\vdash \{P_1 * P_2\} \text{main}(args) \{Q_1 * Q_2\}}$$

How to verify a  
concurrent program?

Using *program logics*, like:  
Hoare logic, separation logic, etc.

# Static verification: *deductive verification*

```

requires  $P_1 * P_2$ ;
ensures  $Q_1 * Q_2$ ;
void main(args) {
   $S_1 \parallel S_2$ ;
}

```

$$\frac{\dots \quad \frac{\vdash \{P_1\} S_1 \{Q_1\} \quad \vdash \{P_2\} S_2 \{Q_2\}}{\vdash \{P_1 * P_2\} S_1 \parallel S_2 \{Q_1 * Q_2\}}}{\vdash \{P_1 * P_2\} \text{main}(\textit{args}) \{Q_1 * Q_2\}}$$

How to verify a  
concurrent program?  
(using *automated tools*)

Using *program logics*, like:  
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# Static verification: *deductive verification*

```

requires  $P_1 * P_2$ ;
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$$\frac{\dots \quad \frac{\vdash \{P_1\} S_1 \{Q_1\}}{\vdash \{P_1 * P_2\} S_1 \parallel S_2 \{Q_1 * Q_2\}} \quad \frac{\vdash \{P_2\} S_2 \{Q_2\}}{\vdash \{P_1 * P_2\} S_1 \parallel S_2 \{Q_1 * Q_2\}}}{\vdash \{P_1 * P_2\} \text{main}(args) \{Q_1 * Q_2\}}$$

How to verify a  
concurrent program?  
(using *automated tools*)

Using *program logics*, like:  
Hoare logic, separation logic, etc.

Strong correctness guarantees

# Static verification: *deductive verification*

```

requires  $P_1 * P_2$ ;
ensures  $Q_1 * Q_2$ ;
void main(args) {
     $S_1 \parallel S_2$ ;
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```

$$\frac{\dots \quad \frac{\vdash \{P_1\} S_1 \{Q_1\}}{\vdash \{P_1 * P_2\} S_1 \parallel S_2 \{Q_1 * Q_2\}} \quad \frac{\dots \quad \vdash \{P_2\} S_2 \{Q_2\}}{\vdash \{P_1 * P_2\} S_1 \parallel S_2 \{Q_1 * Q_2\}}}{\vdash \{P_1 * P_2\} \text{main}(args) \{Q_1 * Q_2\}}$$

How to verify a  
concurrent program?  
(using *automated tools*)

Using *program logics*, like:  
Hoare logic, separation logic, etc.

Hard to construct a proof

# Static verification: *model checking*

```
void main(args) {  
     $S_1 \parallel S_2$ ;  
}
```

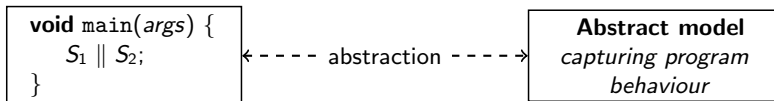
# Static verification: *model checking*

```
void main(args) {  
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}
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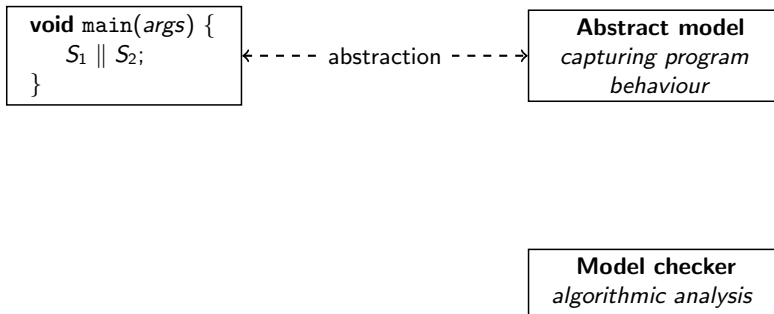
**Abstract model**  
*capturing program*  
*behaviour*



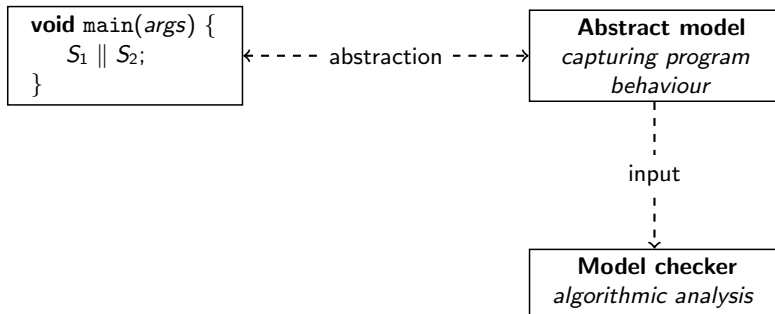
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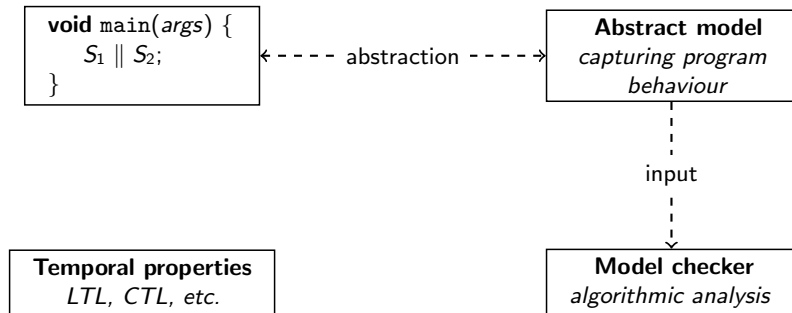
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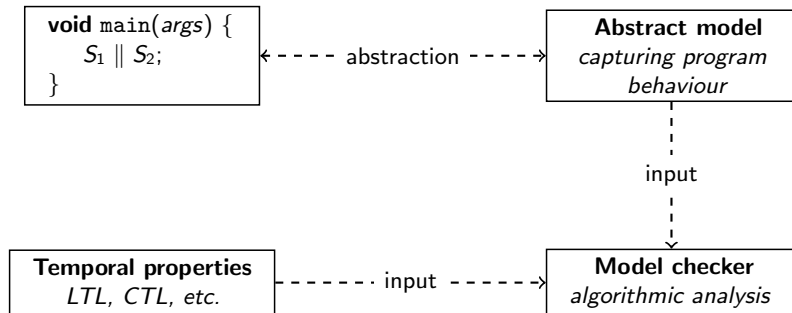
# Static verification: *model checking*



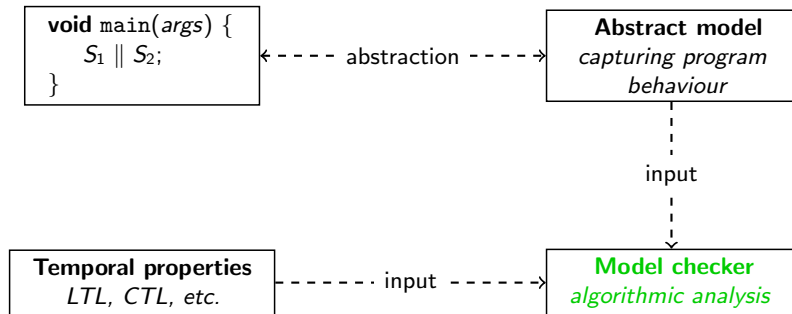
# Static verification: *model checking*



# Static verification: *model checking*

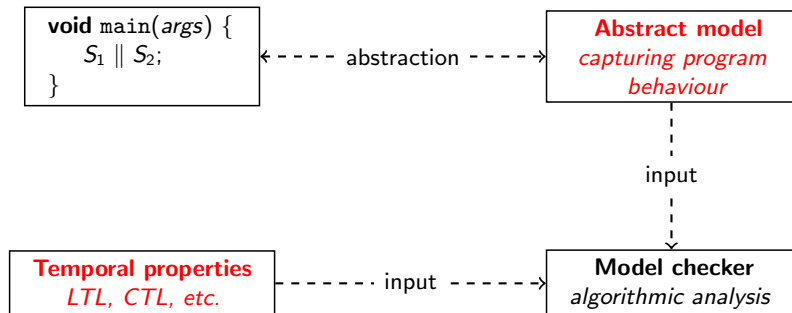


# Static verification: *model checking*



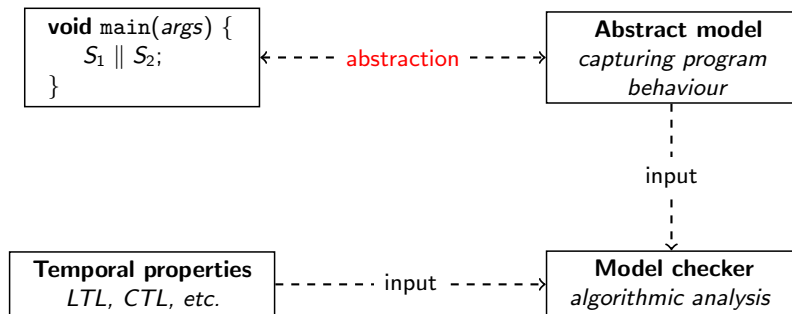
Good automation

# Static verification: *model checking*



State-space explosion problems

# Static verification: *model checking*



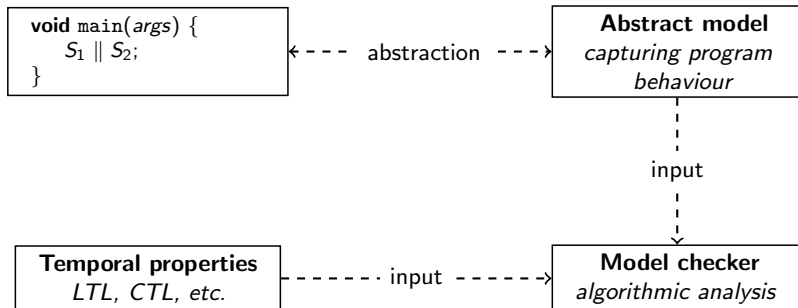
Is the program abstraction correct?



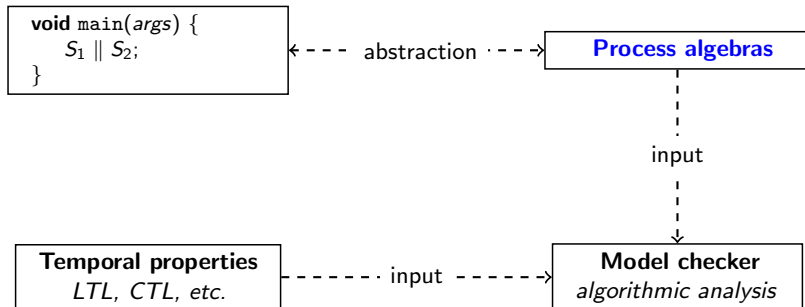
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# Our approach: *deductive + algorithmic verification*

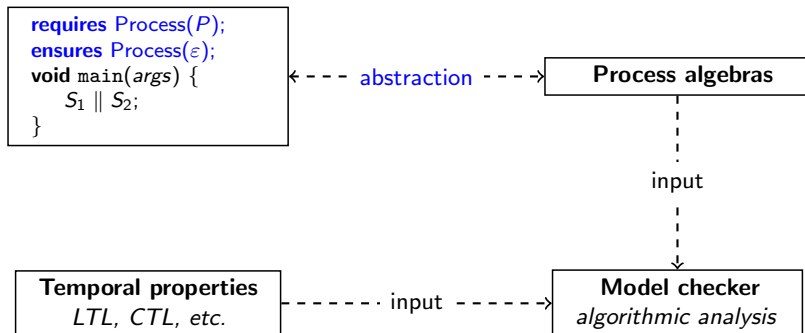


# Our approach: *deductive + algorithmic verification*



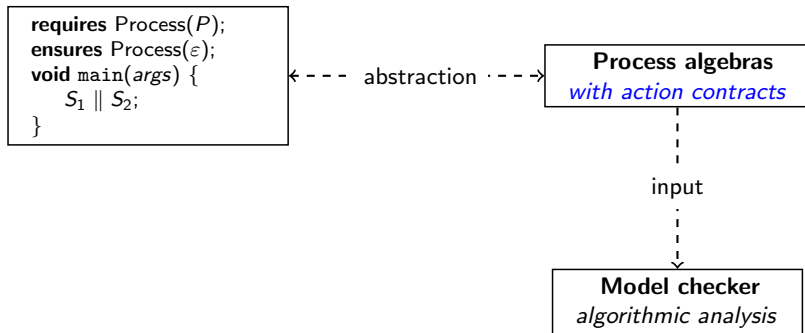
Abstract models are *process algebra terms*

# Our approach: *deductive + algorithmic verification*



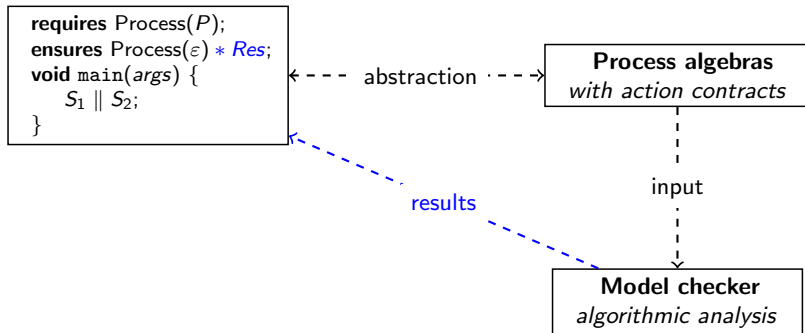
Deductively verifying *correctness* of the abstraction

# Our approach: *deductive + algorithmic verification*



The properties are encoded as *process/action contracts*

# Our approach: *deductive + algorithmic verification*



Applying model checking result *in the program logic*

# Example program: *concurrent counting*

## Concrete program

```
class Counter {
  public int val;

  static void add2(Counter c) {
    parallel {
      atomic-add(c.val, 1);
    } and {
      atomic-add(c.val, 1);
    }
  }
}
```

## Program abstraction

# Example program: *concurrent counting*

## Concrete program

```
class Counter {  
  public int val;  
  
  ensures c.val = old(c.val) + 2;  
  static void add2(Counter c) {  
    parallel {  
      atomic-add(c.val, 1);  
    } and {  
      atomic-add(c.val, 1);  
    }  
  }  
}
```

## Program abstraction

How to verify this property?



# Example program: *concurrent counting*

Concrete program

```
class Counter {
  public int val;

  static void add2(Counter c) {
    parallel {
      atomic-add(c.val, 1);
    } and {
      atomic-add(c.val, 1);
    }
  }
}
```

Program abstraction

```
action incr;
```

The `incr` action *abstracts* the `atomic-add`'s.

# Example program: *concurrent counting*

## Concrete program

```
class Counter {  
  public int val;  
  
  static void add2(Counter c) {  
    parallel {  
      atomic-add(c.val, 1);  
    } and {  
      atomic-add(c.val, 1);  
    }  
  }  
}
```

## Program abstraction

```
action incr;  
  
process parincr() := incr || incr;
```

The `parincr` process *abstracts* the `add2` program.

# Example program: *concurrent counting*

## Concrete program

```
class Counter {  
  public int val;  
  
  static void add2(Counter c) {  
    parallel {  
      atomic-add(c.val, 1);  
    } and {  
      atomic-add(c.val, 1);  
    }  
  }  
}
```

## Program abstraction

```
guard true;  
effect x = old(x) + 1;  
action incr;  
  
process parincr() := incr || incr;
```

*Contracts* are used to encode the *properties of interest*.

# Example program: *concurrent counting*

## Concrete program

```

class Counter {
  public int val;

  static void add2(Counter c) {
    parallel {
      atomic-add(c.val, 1);
    } and {
      atomic-add(c.val, 1);
    }
  }
}

```

## Program abstraction

```

guard true;
effect x = old(x) + 1;
action incr;

requires true;
ensures x = old(x) + 2;
process parincr() := incr || incr;

```

*Contracts* are used to encode the *properties of interest*.

# Example program: *concurrent counting*

## Concrete program

```

class Counter {
  public int val;

  requires Process(parincr);
  requires c.val ~ x;
  static void add2(Counter c) {
    parallel {
      atomic-add(c.val, 1);
    } and {
      atomic-add(c.val, 1);
    }
  }
}

```

## Program abstraction

```

guard true;
effect x = old(x) + 1;
action incr;

requires true;
ensures x = old(x) + 2;
process parincr() := incr || incr;

```

Linking concrete program to abstract model.

# Example program: *concurrent counting*

## Concrete program

```

class Counter {
  public int val;

  requires Process(parincr);
  requires c.val ~ x;
  static void add2(Counter c) {
    parallel {
      act incr do atomic-add(c.val, 1);
    } and {
      act incr do atomic-add(c.val, 1);
    }
  }
}

```

## Program abstraction

```

guard true;
effect x = old(x) + 1;
action incr;

requires true;
ensures x = old(x) + 2;
process parincr() := incr || incr;

```

Linking abstract actions to concrete implementation.

# Example program: *concurrent counting*

## Concrete program

```

class Counter {
  public int val;

  requires Process(parincr);
  requires c.val ~ x;
  ensures Process( $\epsilon$ );
  static void add2(Counter c) {
    parallel {
      act incr do atomic-add(c.val, 1);
    } and {
      act incr do atomic-add(c.val, 1);
    }
  }
}

```

## Program abstraction

```

guard true;
effect x = old(x) + 1;
action incr;

requires true;
ensures x = old(x) + 2;
process parincr() := incr || incr;

```

Linking concrete program to abstract model.

# Example program: *concurrent counting*

## Concrete program

```

class Counter {
  public int val;

  requires Process(parincr);
  requires  $c.val \sim x$ ;
  ensures Process( $\varepsilon$ );
  ensures  $c.val = \text{old}(c.val) + 2$ ;
  static void add2(Counter c) {
    parallel {
      act incr do atomic-add( $c.val$ , 1);
    } and {
      act incr do atomic-add( $c.val$ , 1);
    }
  }
}

```

## Program abstraction

```

guard true;
effect  $x = \text{old}(x) + 1$ ;
action incr;

requires true;
ensures  $x = \text{old}(x) + 2$ ;
process parincr() := incr || incr;

```

Using the result from analyzing all traces of `parincr`.



# Model abstractions: *theory*



**Formalised using the Coq proof assistant**

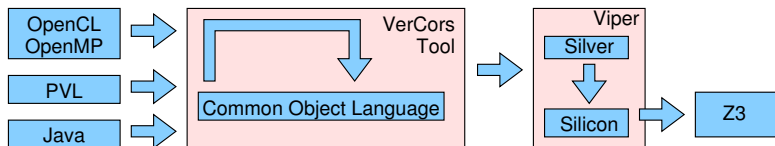
*(see our VSTTE2017 paper for more details)*

# Model abstractions: *tool support*



**As extension to the VerCors verification tool set**  
(see our *iFM2017* paper+talk for more details)

# The VerCors verification tool set



*VerCors can be tried and downloaded via <http://utwente.nl/vercors>.*

# Model abstractions: *verified examples*

- 1 **Concurrent counting**: verifying that a concurrent counter computes the correct result.
- 2 **No-send-after-read**: verifying that confidential data can not be send after being received.
- 3 **Parallel GCD**: verifying that a parallel GCD algorithm computes the correct result (*VSTTE2017*).
- 4 **Locking protocol**: verifying that a lock implementation adheres to the intended locking protocol.

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# Message Passing Interface (MPI)

## MPI primitives

- `MPI_Send(i, m)` - sending a message *m* to process *i*;
- `m := MPI_Recv(i)` - receiving a message *m* from process *i*;
- `MPI_Bcast(m)` - broadcasting a message *m* to every process, etc.

# Message Passing Interface (MPI)

## MPI primitives

- `MPI_Send( $i, m$ )` - sending a message  $m$  to process  $i$ ;
- $m := \text{MPI\_Recv}(i)$  - receiving a message  $m$  from process  $i$ ;
- `MPI_Bcast( $m$ )` - broadcasting a message  $m$  to every process, etc.

## Challenges

- Message exchanges are *concurrent*;
- Number of processes often *unknown*; and
- Number of possible behaviours often *unbounded*

# Modeling MPI primitives

## Abstracting MPI primitives

<code>MPI_Send(<i>i</i>, <i>m</i>);</code>	<code>↔</code>	<code><b>action</b> send(<i>i</i>, <i>m</i>);</code>
<code><i>m</i> := MPI_Send(<i>i</i>);</code>	<code>↔</code>	<code><b>action</b> recv(<i>i</i>, <i>m</i>);</code>
<code>MPI_Bcast(<i>m</i>);</code>	<code>↔</code>	<code><b>action</b> bcast(<i>m</i>);</code>
<code>MPI_Barrier();</code>	<code>↔</code>	<code><b>action</b> barrier;</code>



# Modeling MPI primitives

## Abstracting MPI primitives

<code>MPI_Send(i, m);</code>	$\rightsquigarrow$	<b>action</b> <code>send(i, m);</code>
<code>m := MPI_Send(i);</code>	$\rightsquigarrow$	<b>action</b> <code>recv(i, m);</code>
<code>MPI_Bcast(m);</code>	$\rightsquigarrow$	<b>action</b> <code>bcast(m);</code>
<code>MPI_Barrier();</code>	$\rightsquigarrow$	<b>action</b> <code>barrier;</code>

## Introducing Hoare logic axioms

$$\frac{}{\vdash \{\text{send}(i, m) \cdot P\} \text{MPI\_Send}(i, m) \{P\}}$$

$$\frac{}{\vdash \{\text{recv}(i, m) \cdot P\} m := \text{MPI\_Recv}(i) \{P\}}$$

...

# Linking abstractions to MPI programs

## MPI program

```
void main(int k) {  
    int v := MPI_Recv(*);  
    MPI_Send(0, v + k);  
}
```

# Linking abstractions to MPI programs

## MPI program

```
void main(int k) {  
    int v := MPI_Recv(*);  
    MPI_Send(0, v + k);  
}
```

## Program abstraction

```
process p(int k) :=  
 $\Sigma_{i:\text{int}} \cdot \text{recv}(*, i) \cdot \text{send}(0, i + k)$ 
```

# Linking abstractions to MPI programs

## MPI program

```
requires Process( $p(k) \cdot \epsilon$ );  
void main(int k) {  
    int v := MPI_Recv(*);  
    MPI_Send(0, v + k);  
}
```

## Program abstraction

```
process p(int k) :=  
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# Linking abstractions to MPI programs

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## Program abstraction

```
process p(int k) :=  
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```

*Does the program correctly execute  
its abstraction?*

# Linking abstractions to MPI programs

## MPI program

```
requires Process( $p(k) \cdot \epsilon$ );  
ensures Process( $\epsilon$ );  
void main(int k) {  
    { $P(k) \cdot \epsilon$ }  
    int v := MPI_Recv(*);  
    MPI_Send(0, v + k);  
}
```

## Program abstraction

**process** p(**int** k) :=

$\Sigma_{i:\text{int}} \cdot \text{recv}(*, i) \cdot \text{send}(0, i + k)$

*Does the program correctly execute  
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# Linking abstractions to MPI programs

## MPI program

```

requires Process( $p(k) \cdot \epsilon$ );
ensures Process( $\epsilon$ );
void main(int k) {
    { $P(k) \cdot \epsilon$ }
    { $\sum_{i:\text{int}} \text{recv}(*, i) \cdot \text{send}(0, i+k) \cdot \epsilon$ }
    int v := MPI_Recv(*);
    MPI_Send(0, v + k);
}

```

## Program abstraction

**process** p(**int** k) :=

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# Linking abstractions to MPI programs

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    { $P(k) \cdot \epsilon$ }
    { $\sum_{i:\text{int}} \text{recv}(*, i) \cdot \text{send}(0, i+k) \cdot \epsilon$ }
    int v := MPI_Recv(*);
    { $\text{send}(0, v+k) \cdot \epsilon$ }
    MPI_Send(0, v+k);
}

```

## Program abstraction

**process** p(**int** k) :=

$\sum_{i:\text{int}} \text{recv}(*, i) \cdot \text{send}(0, i+k)$

*Does the program correctly execute  
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# Linking abstractions to MPI programs

## MPI program

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void main(int k) {
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    int v := MPI_Recv(*);
    { $\text{send}(0, v+k) \cdot \epsilon$ }
    MPI_Send(0, v+k);
    { $\epsilon$ }
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```

## Program abstraction

**process** p(**int** k) :=

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*Does the program correctly execute  
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# Linking abstractions to MPI programs

## MPI program

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requires Process( $p(k) \cdot \epsilon$ );
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void main(int k) {
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    { $\sum_{i:\text{int}} \text{recv}(*, i) \cdot \text{send}(0, i+k) \cdot \epsilon$ }
    int v := MPI_Recv(*);
    { $\text{send}(0, v+k) \cdot \epsilon$ }
    MPI_Send(0, v+k);
    { $\epsilon$ }
}

```

## Program abstraction

**process** p(**int** k) :=

$\sum_{i:\text{int}} \text{recv}(*, i) \cdot \text{send}(0, i+k)$

*Does the program correctly execute its abstraction? **Yes!***

# Toolchain overview

```
requires Process(p(k) · P);  
ensures Process(P);  
void main(int k) {  
    int v := MPI_Recv(*);  
    MPI_Send(0, v + k);  
}
```

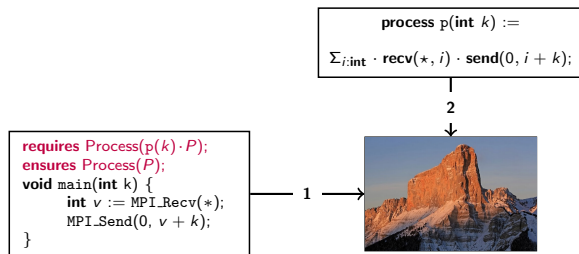
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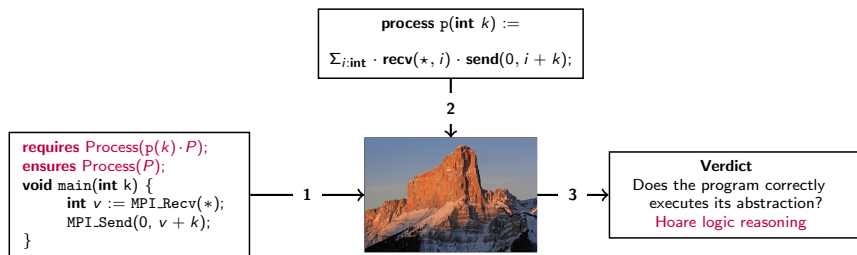
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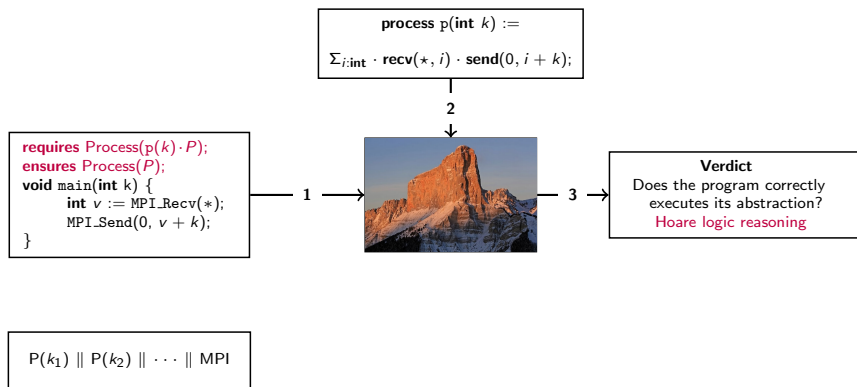
# Toolchain overview



# Toolchain overview

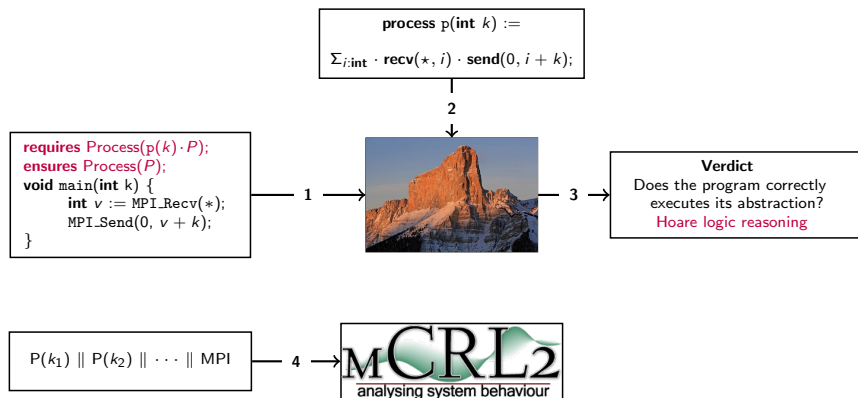


# Toolchain overview

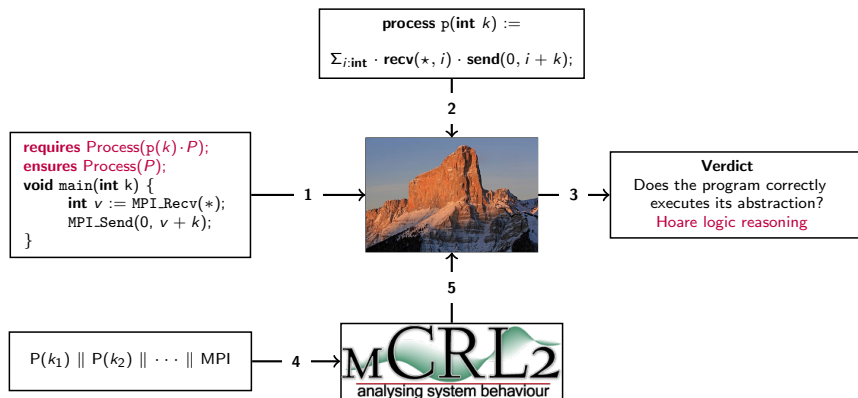




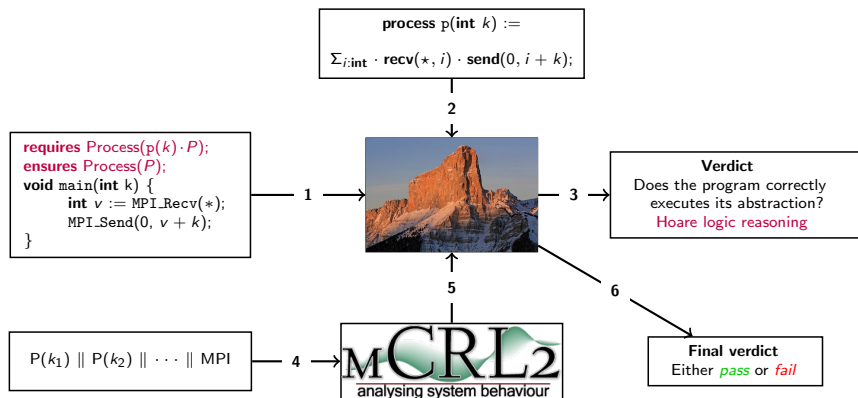
# Toolchain overview



# Toolchain overview



# Toolchain overview



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# Conclusion

## VerCors verification tool set

- Automated verification of parallel and concurrent software
- More information: <http://utwente.nl/vercors>
- Download & try: <https://github.com/utwente-fmt/vercors>